

Fig.1

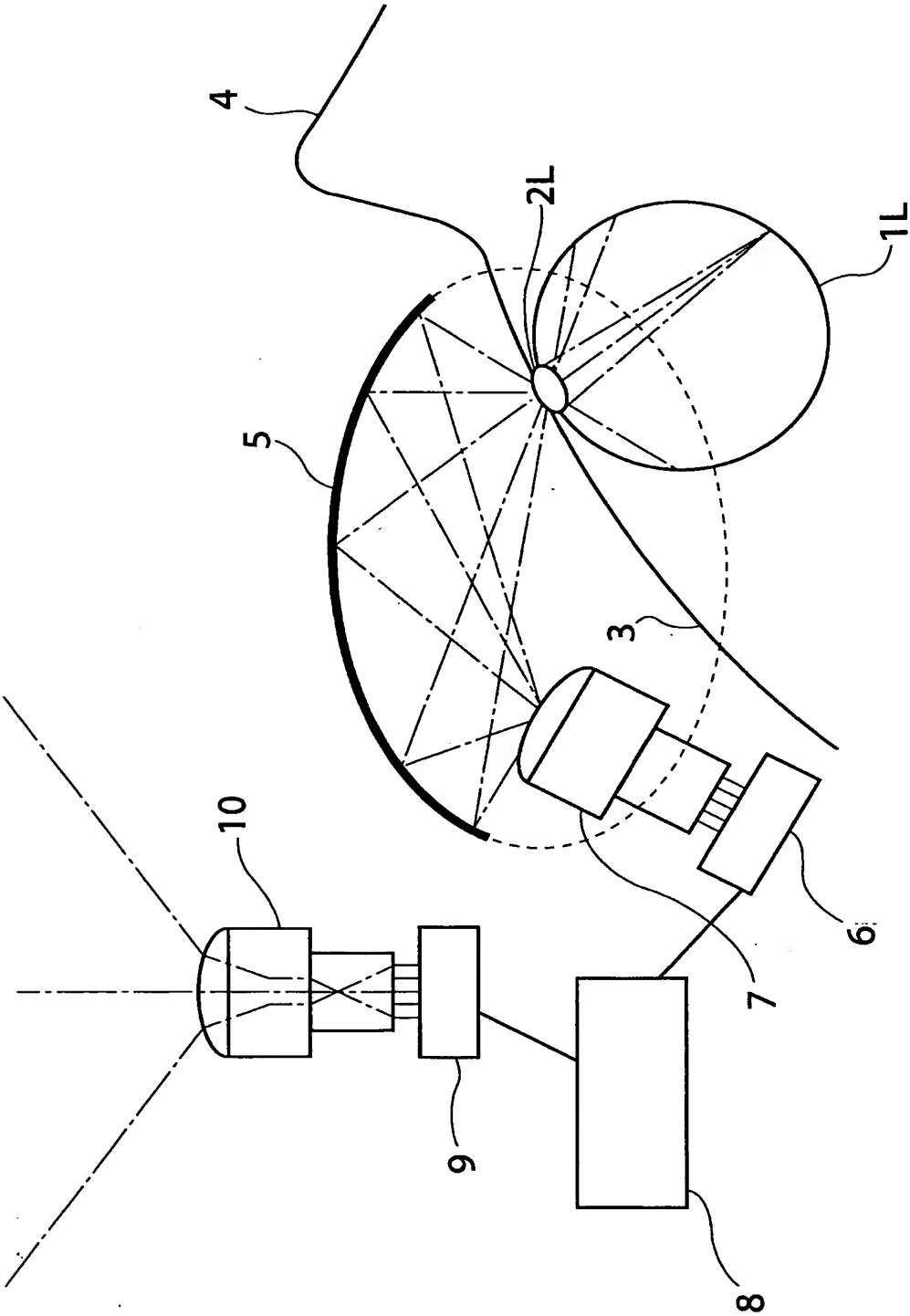


Fig. 2

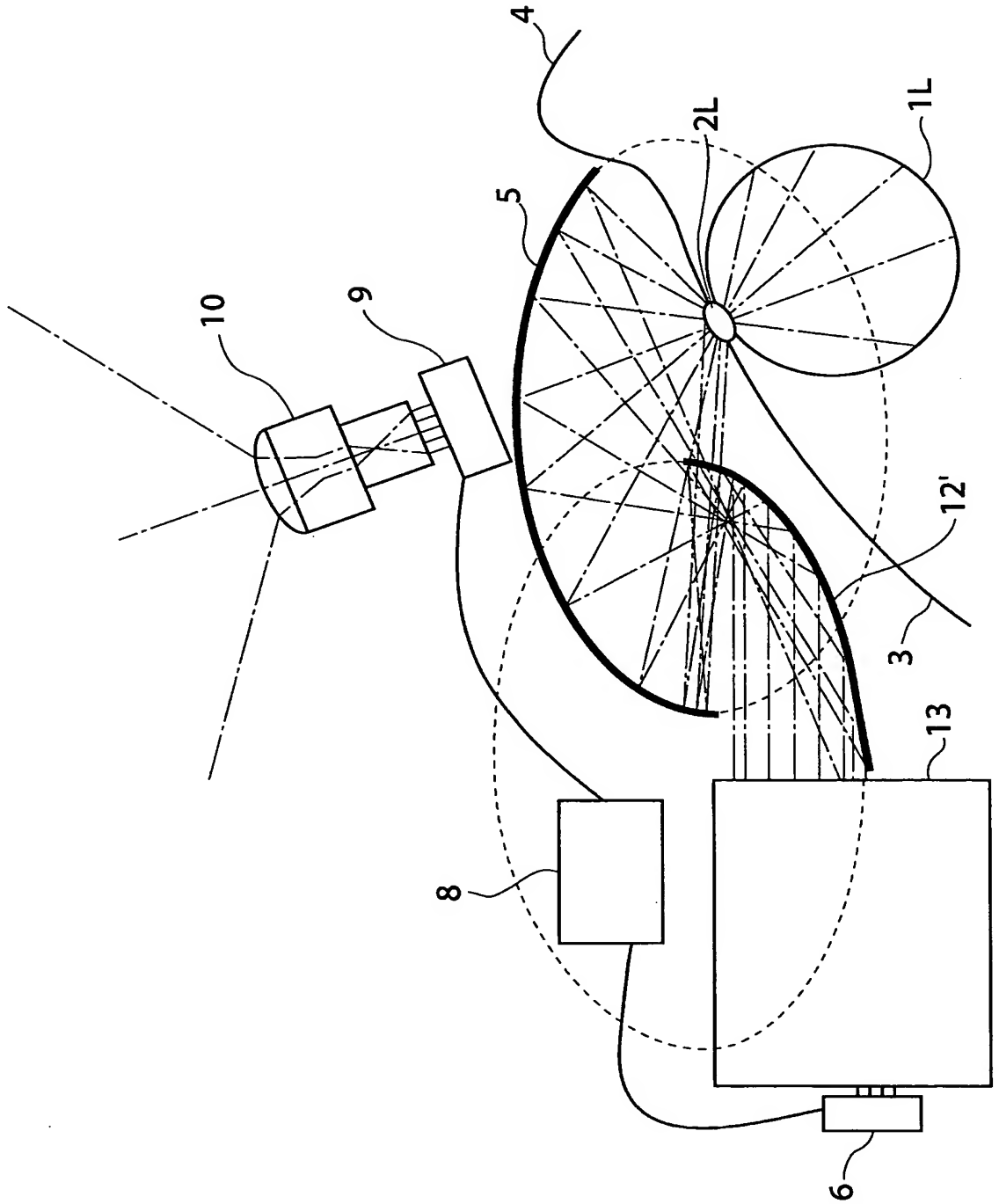


Fig. 3

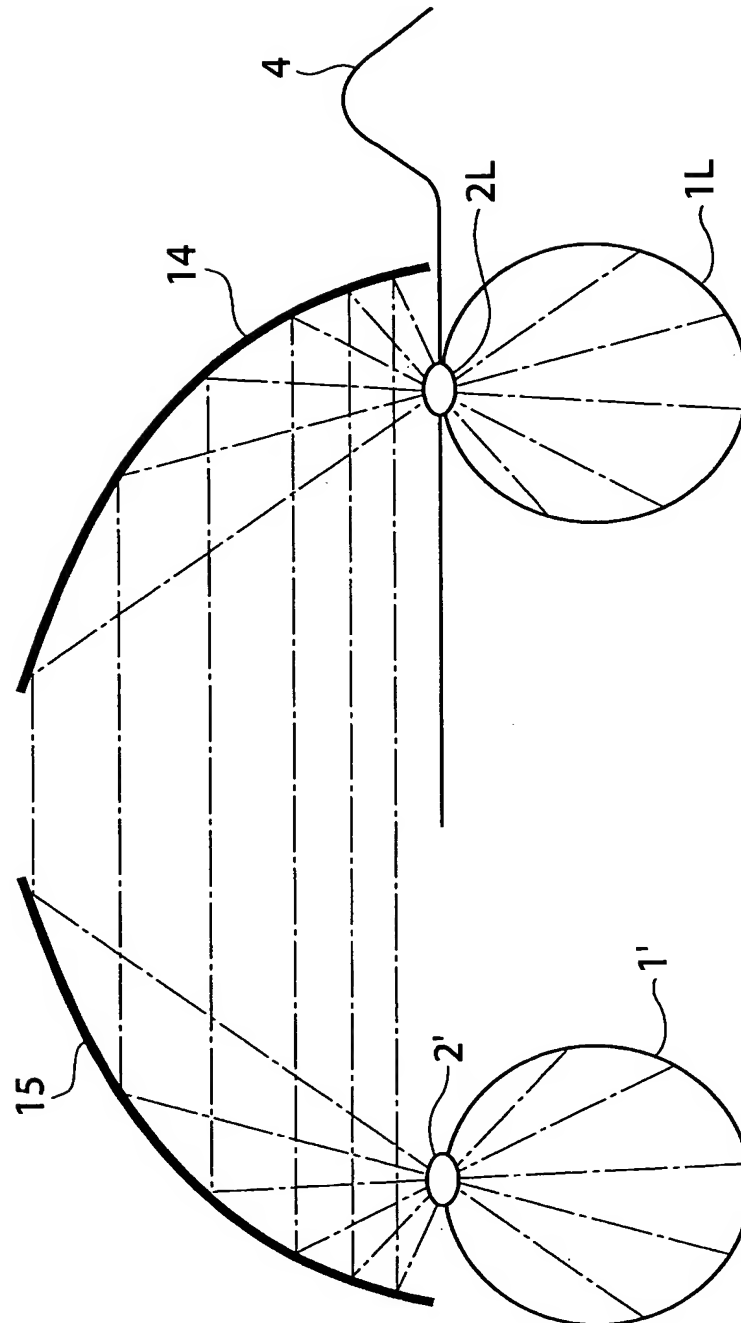
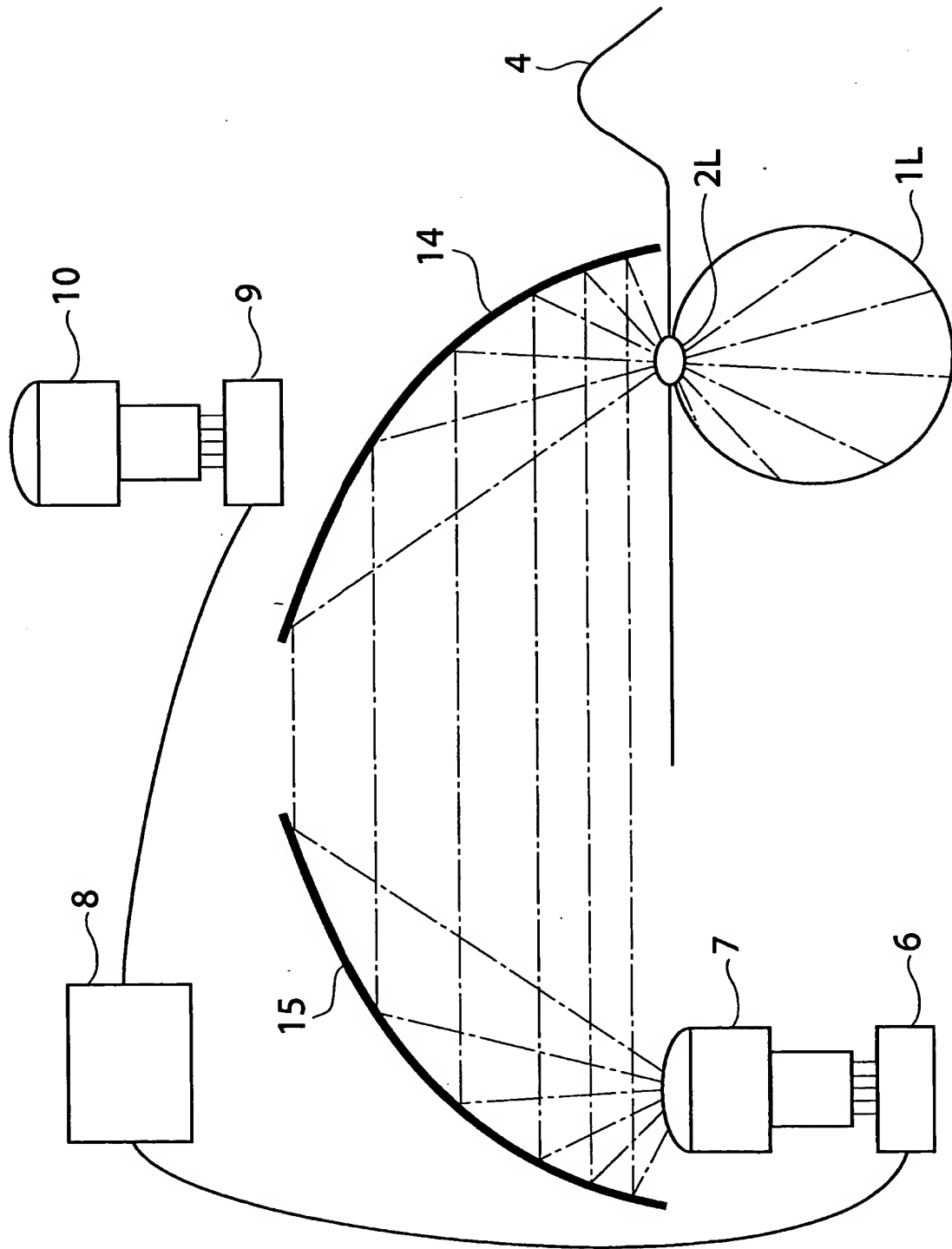
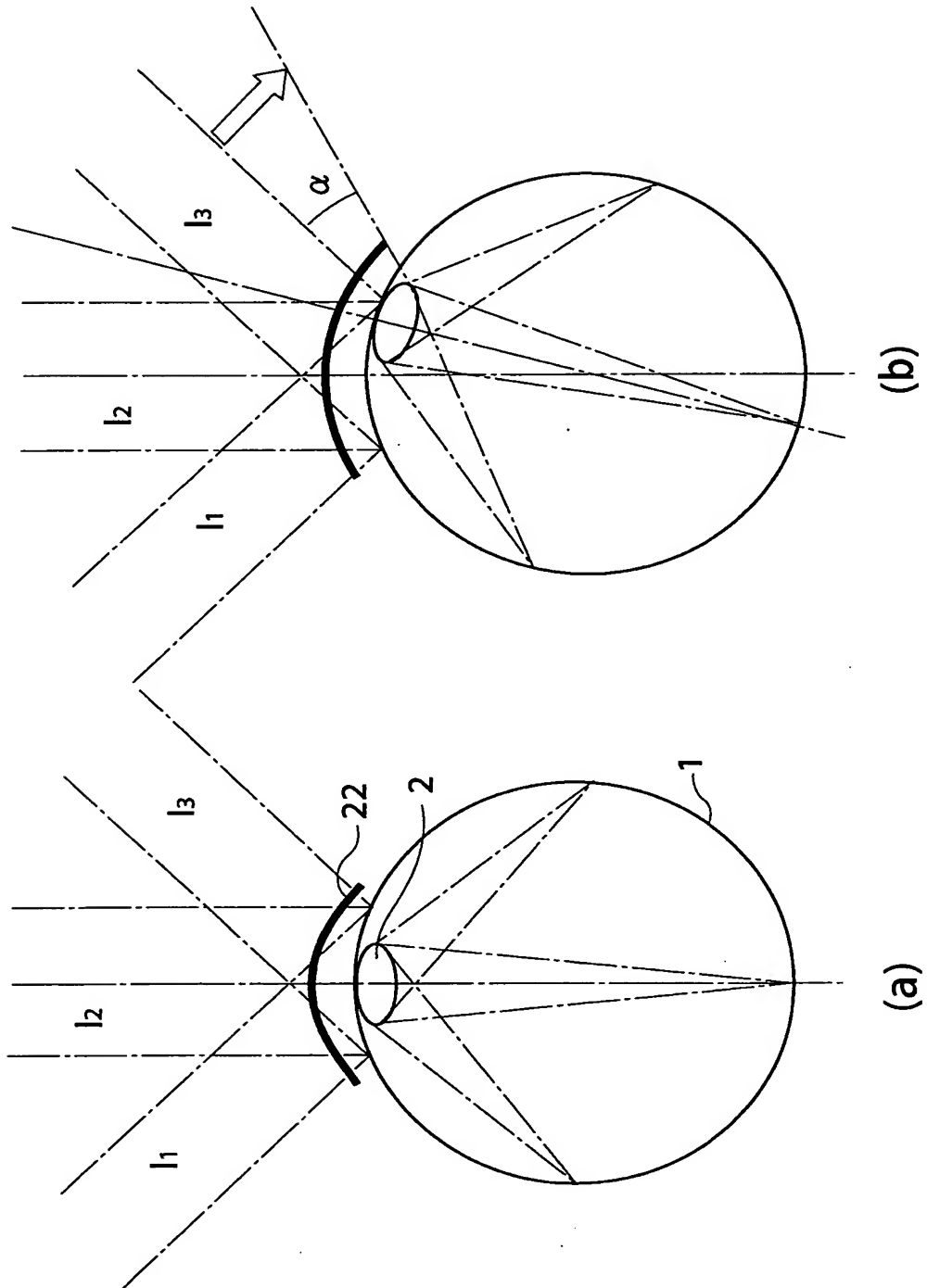


Fig. 4



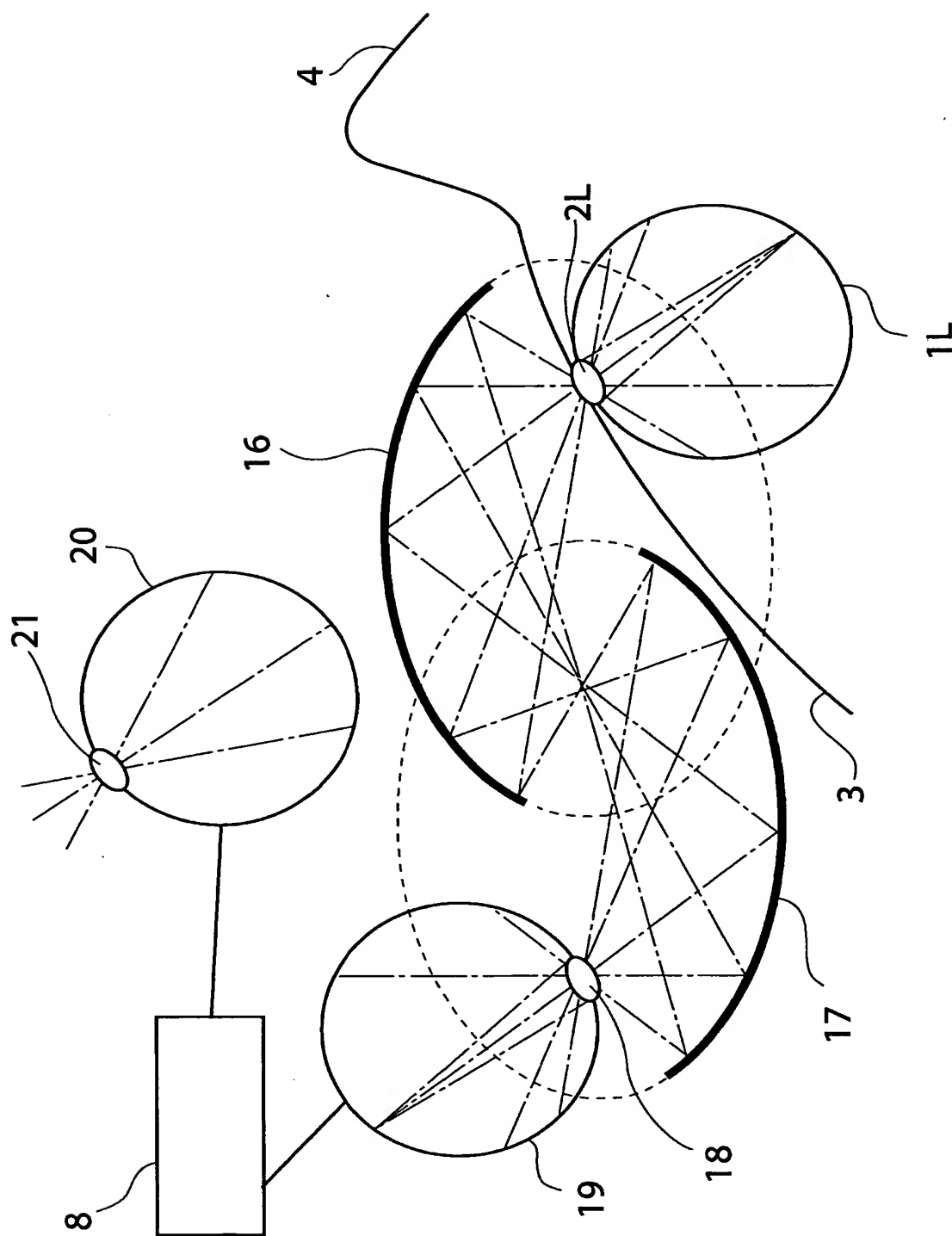
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Fig. 5



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Fig. 6



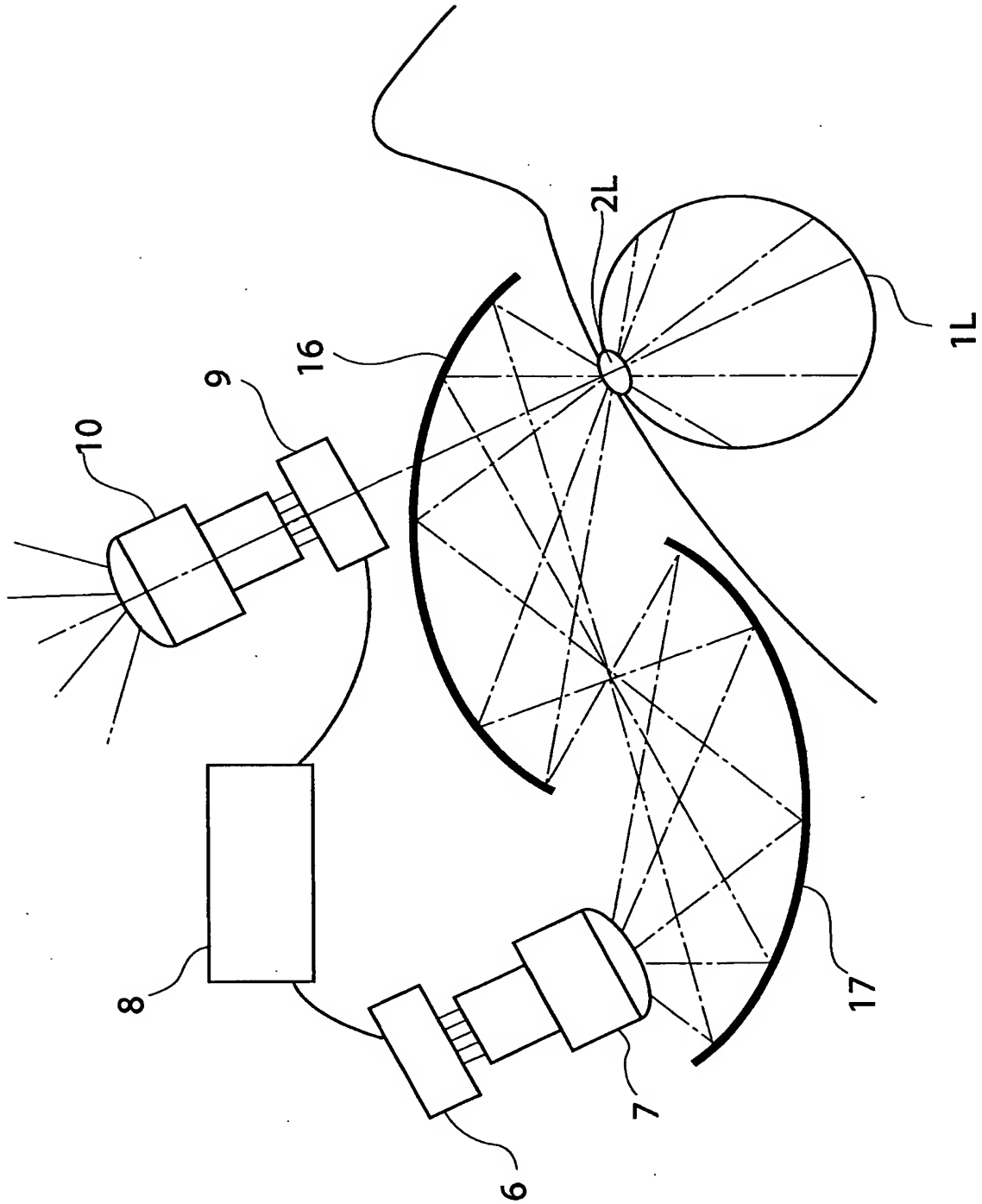


Fig. 8

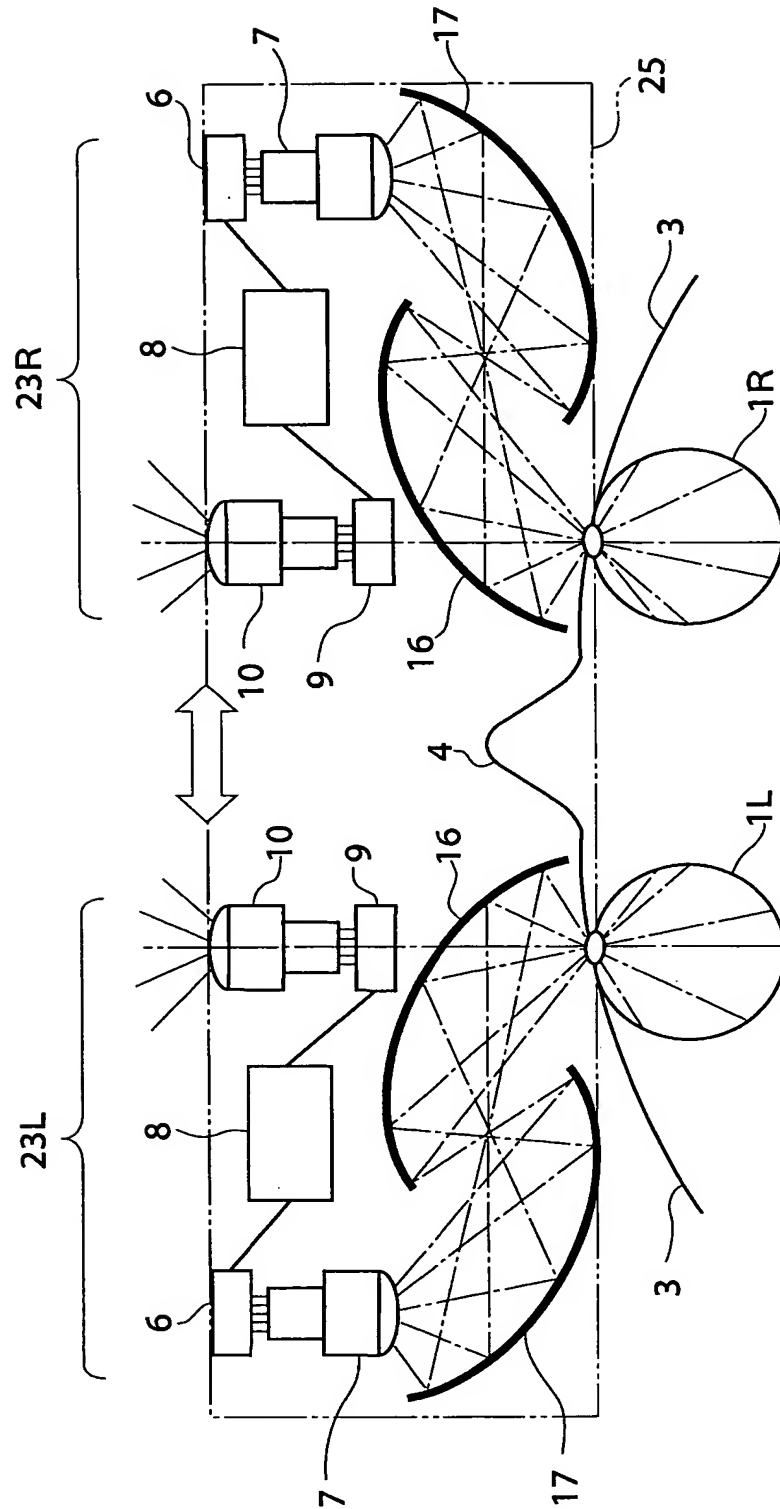
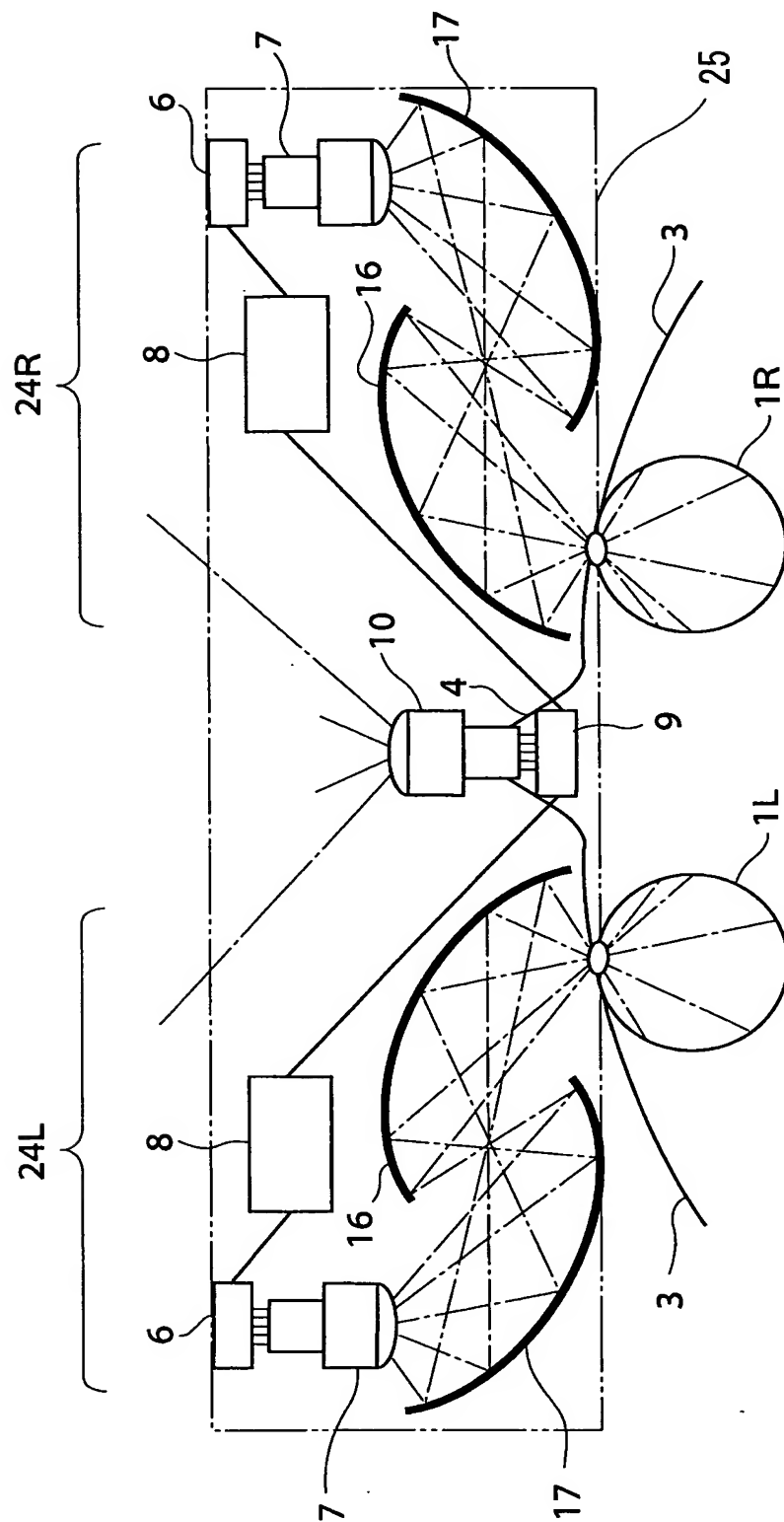
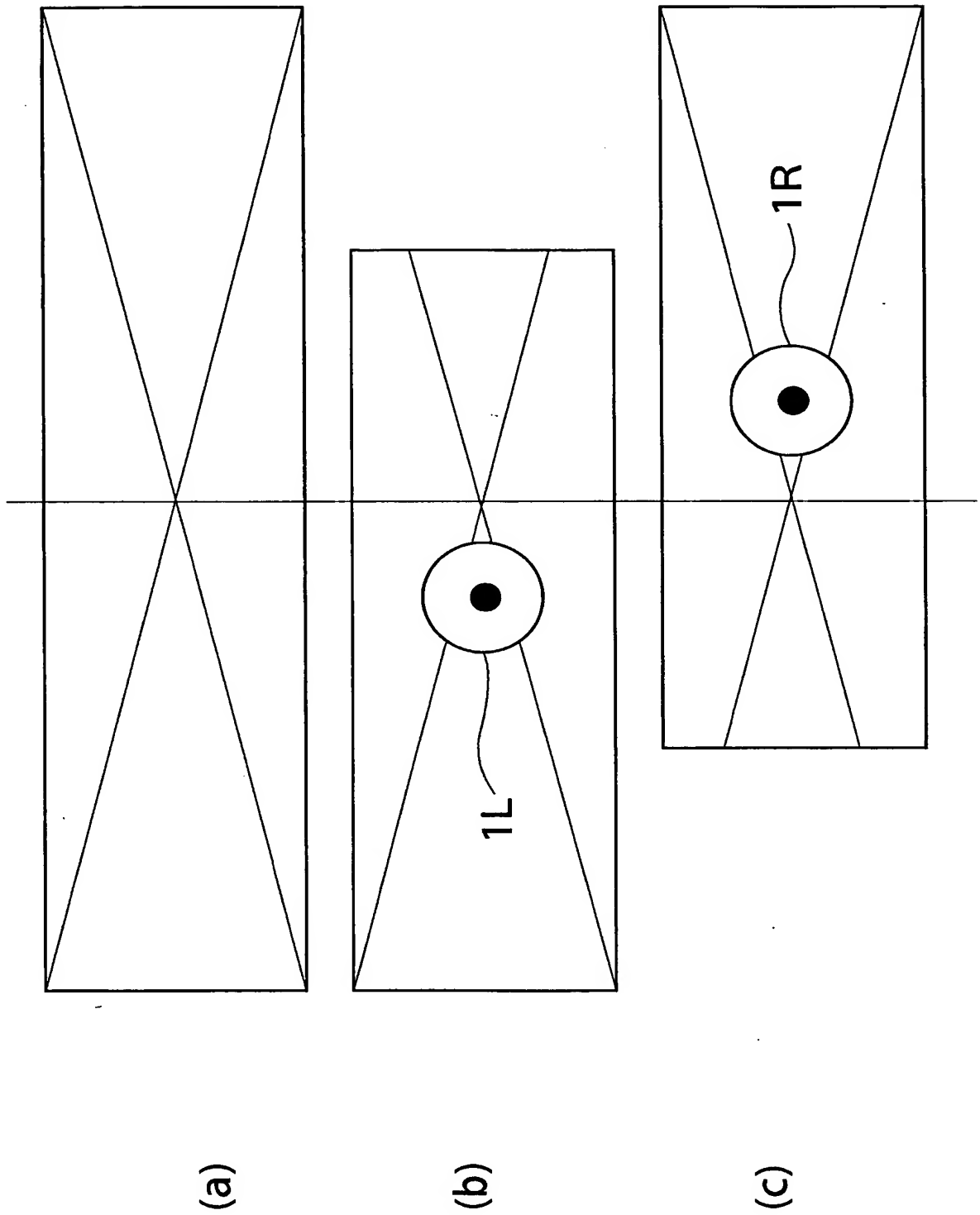


Fig. 9



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Fig.10



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Fig.11

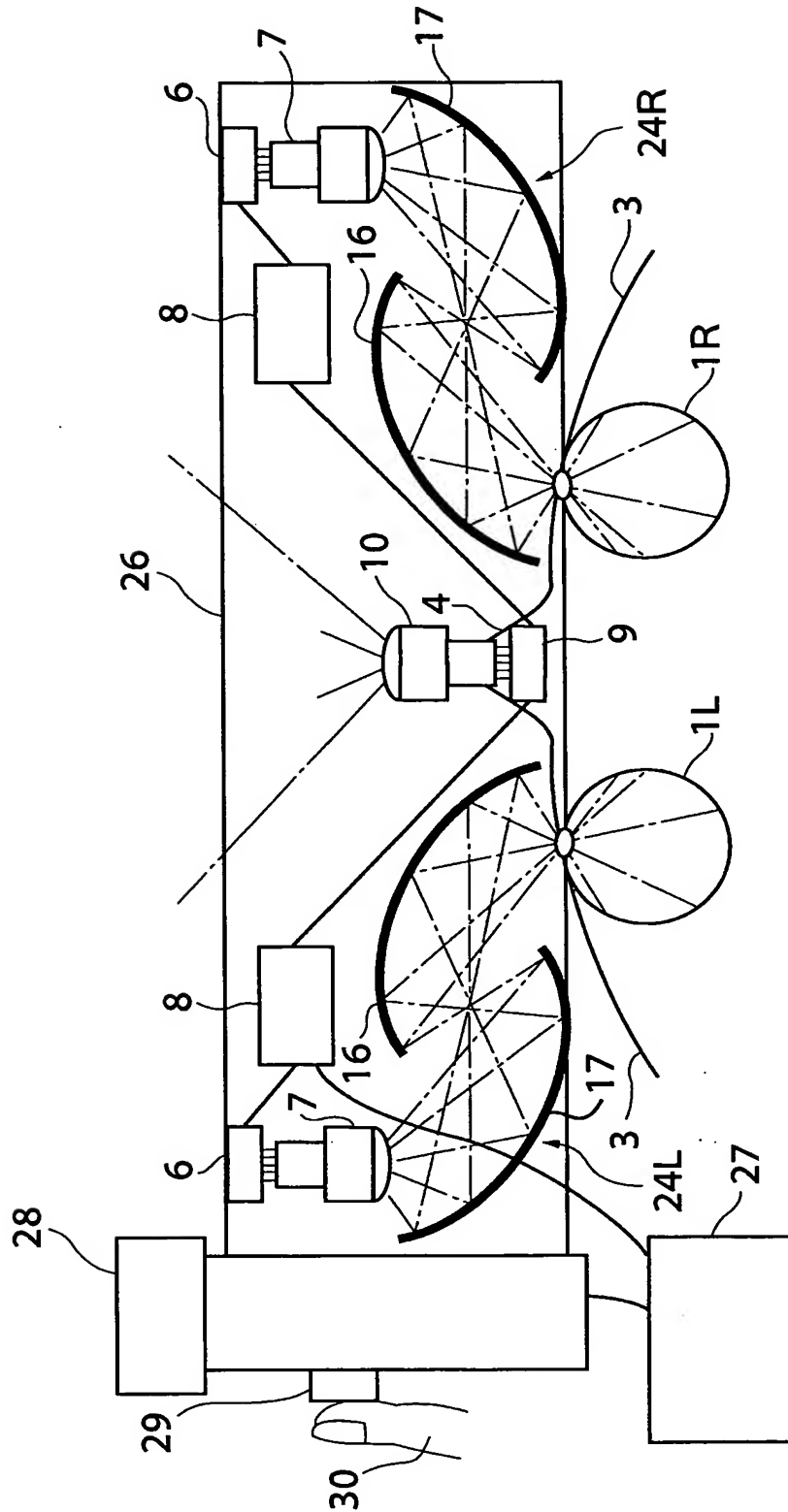


Fig.12

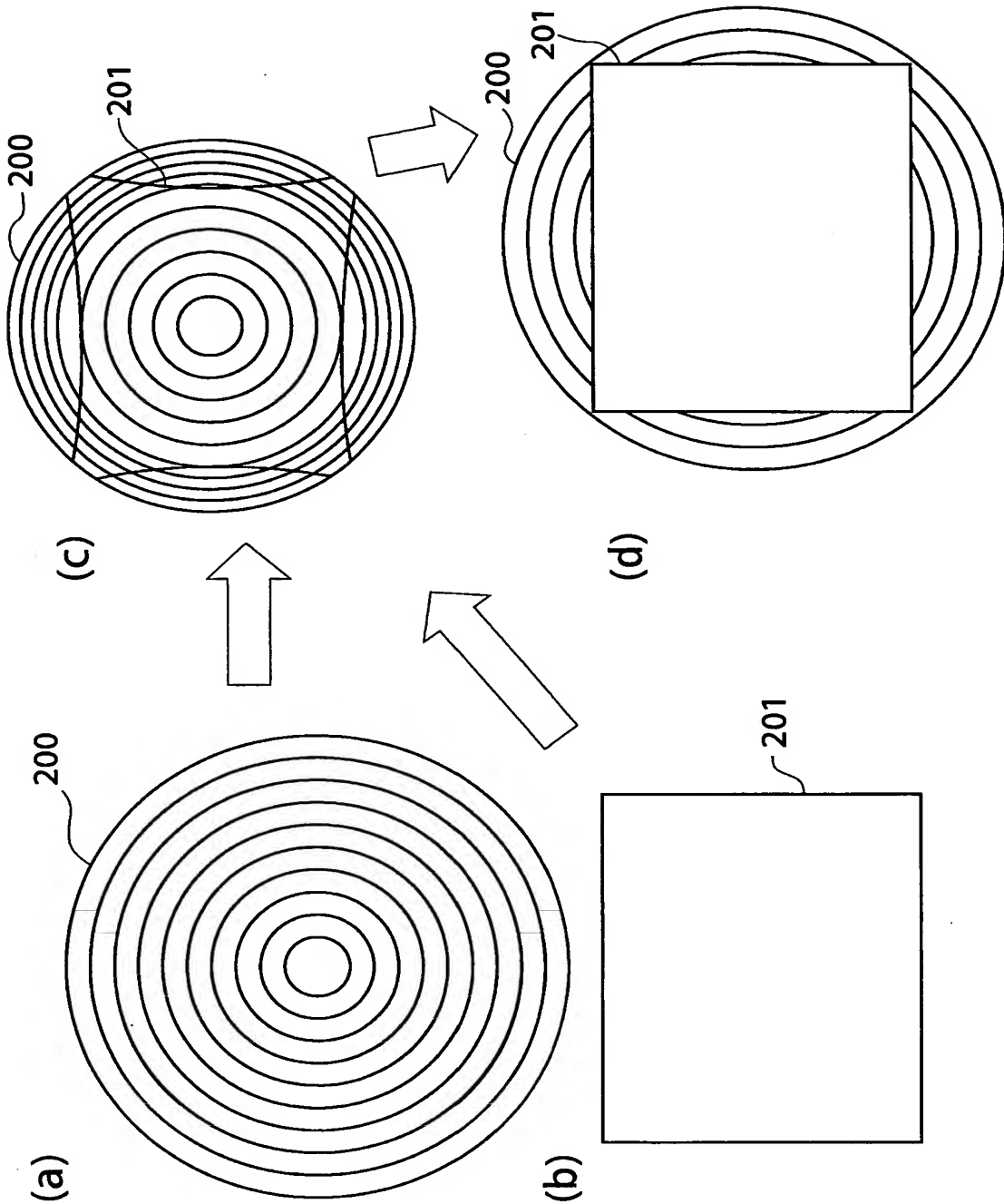


Fig.13

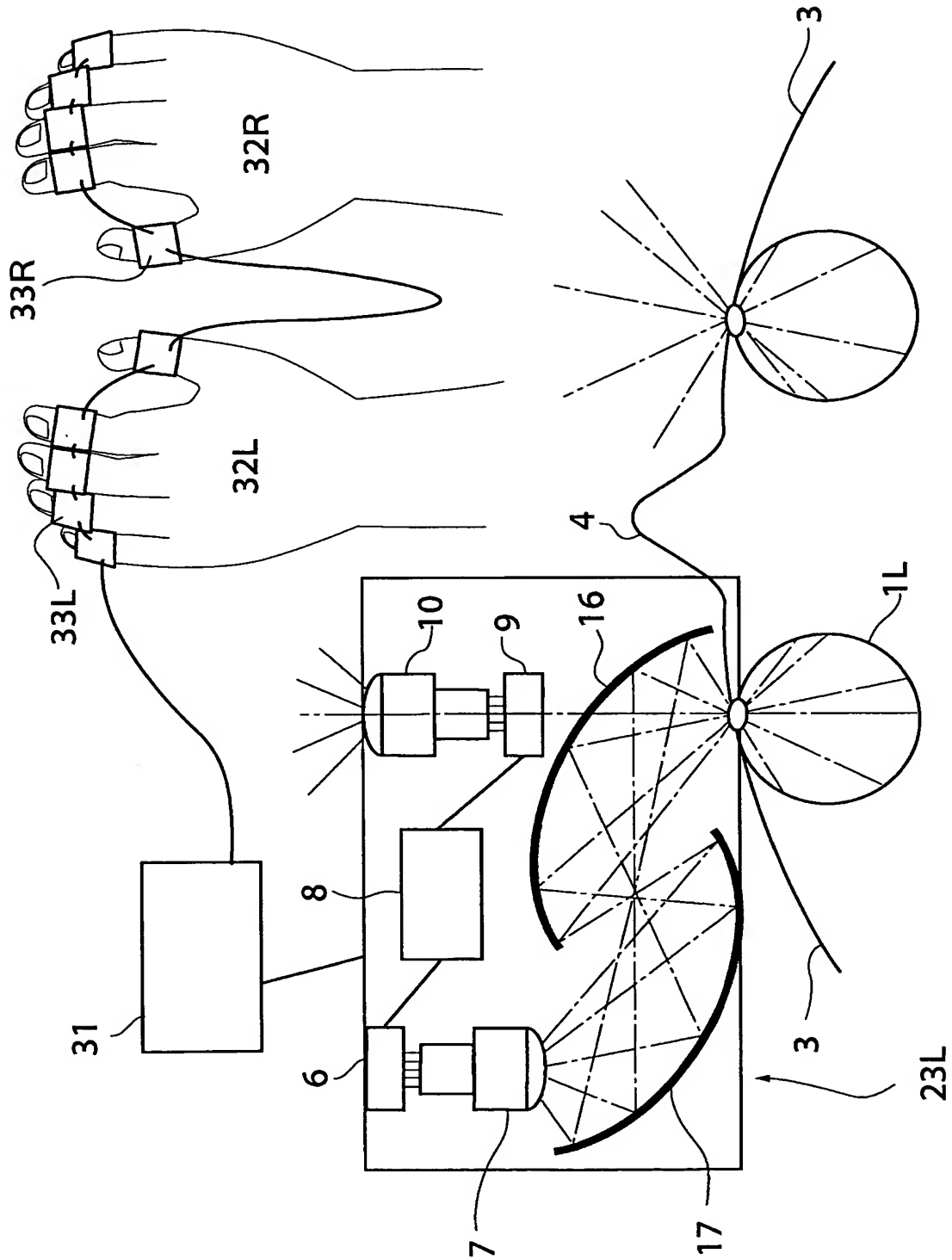


Fig. 14

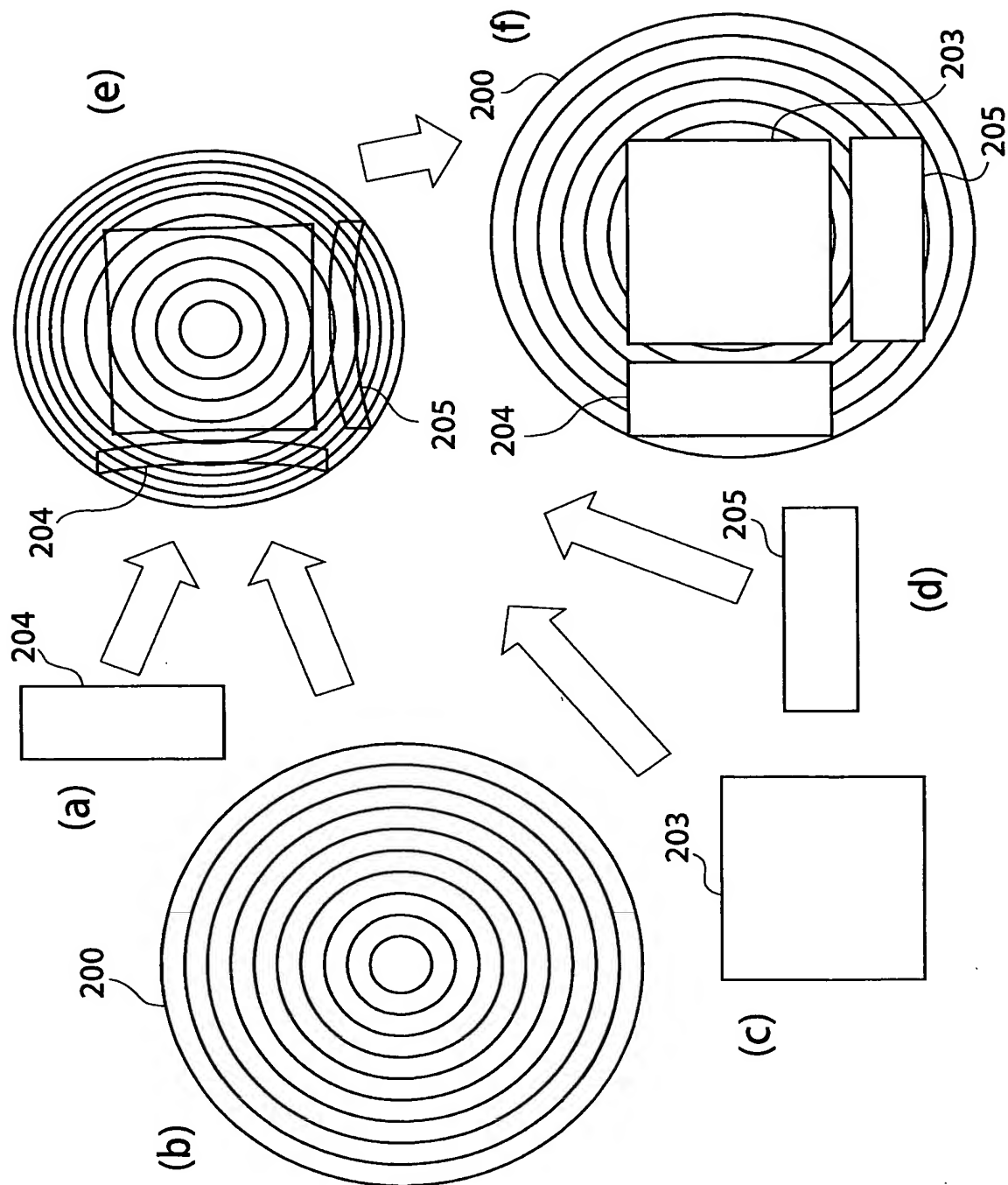


Fig. 15

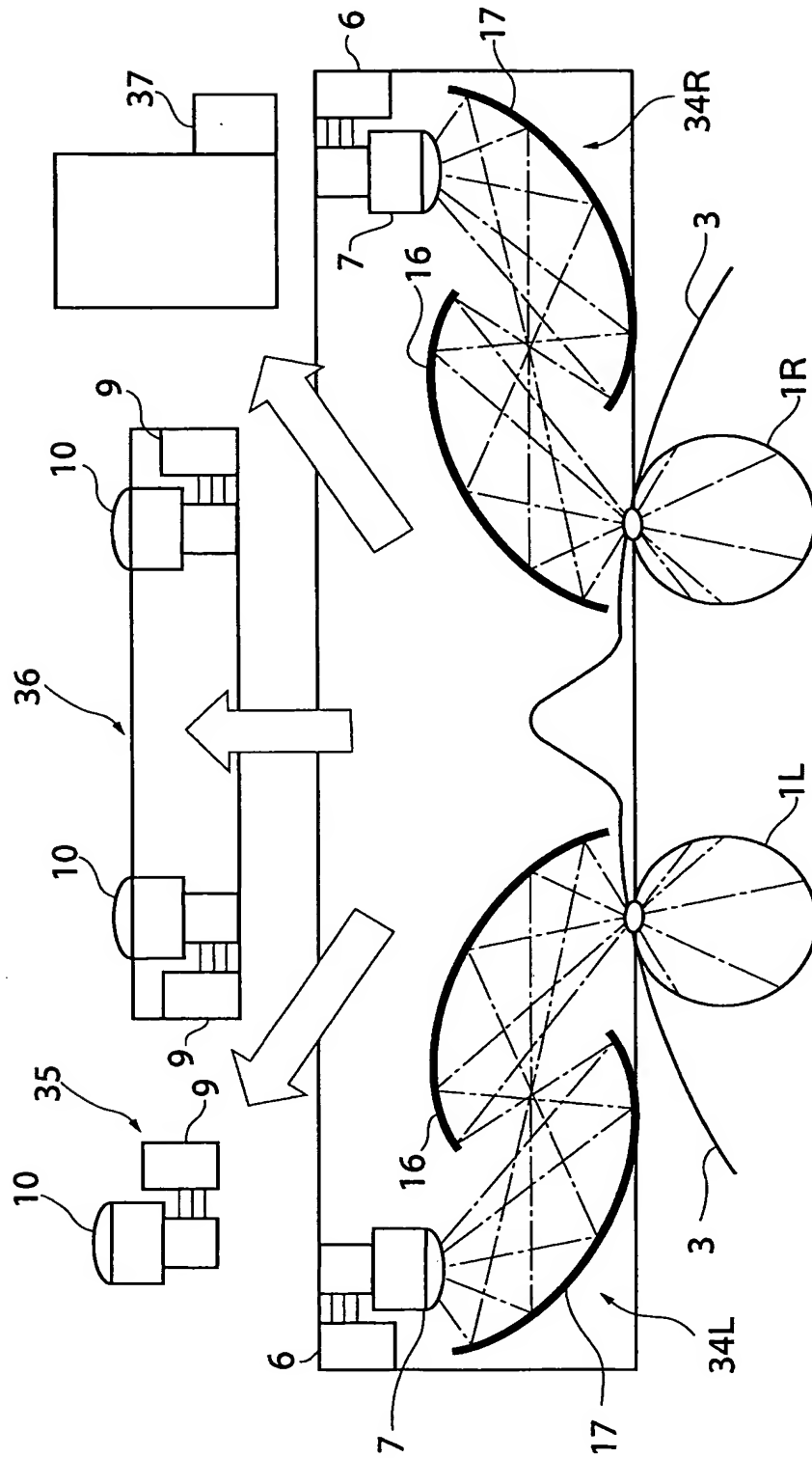
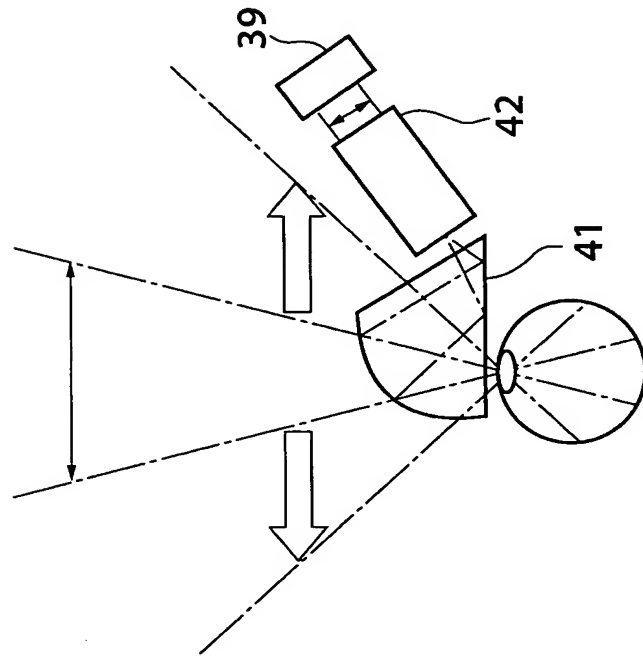
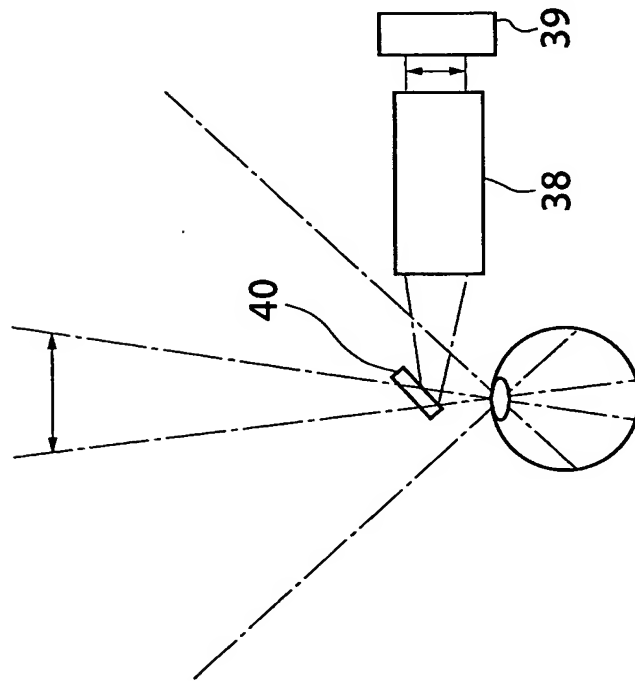


Fig.16



(b)



(a)

Fig.17

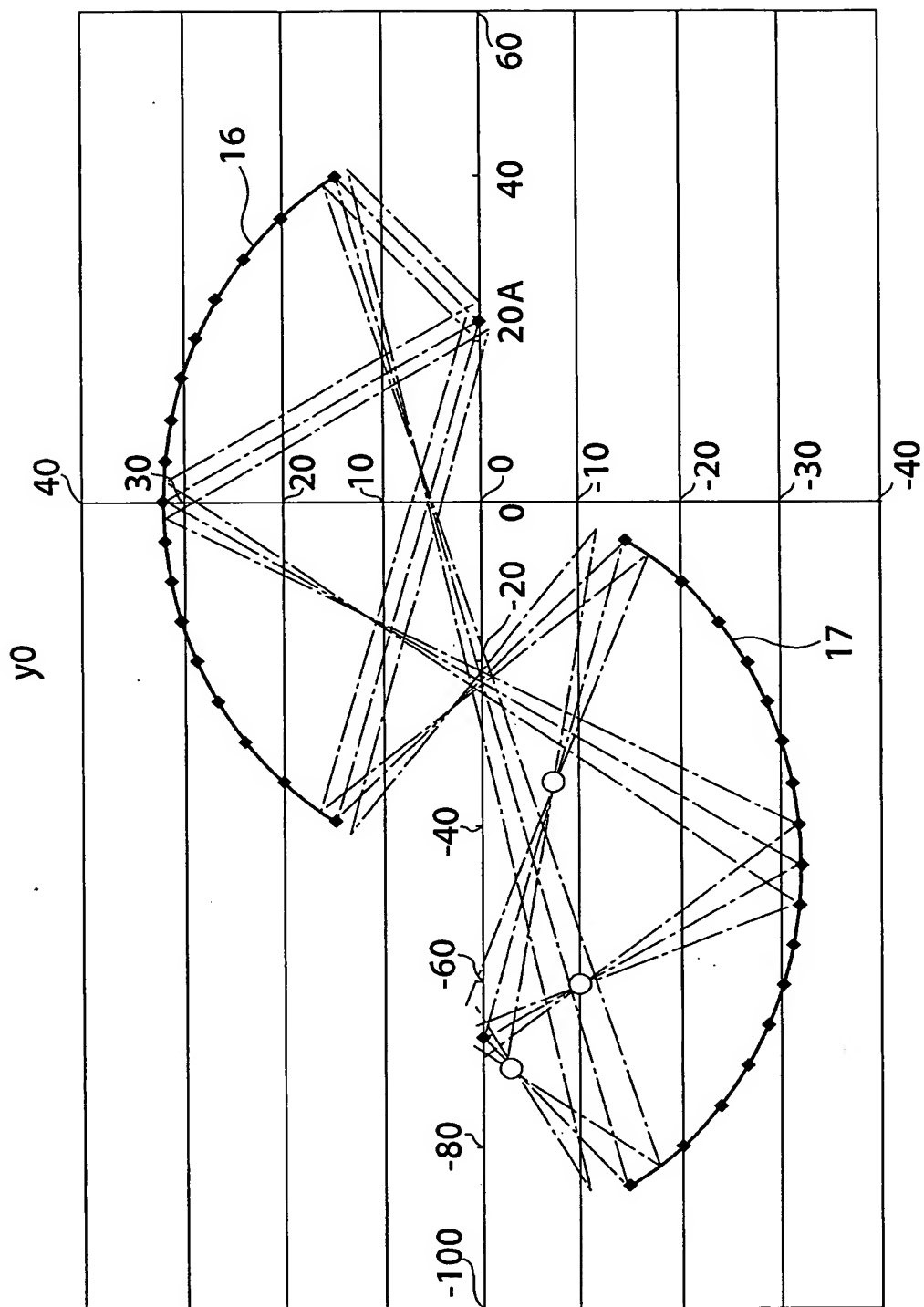
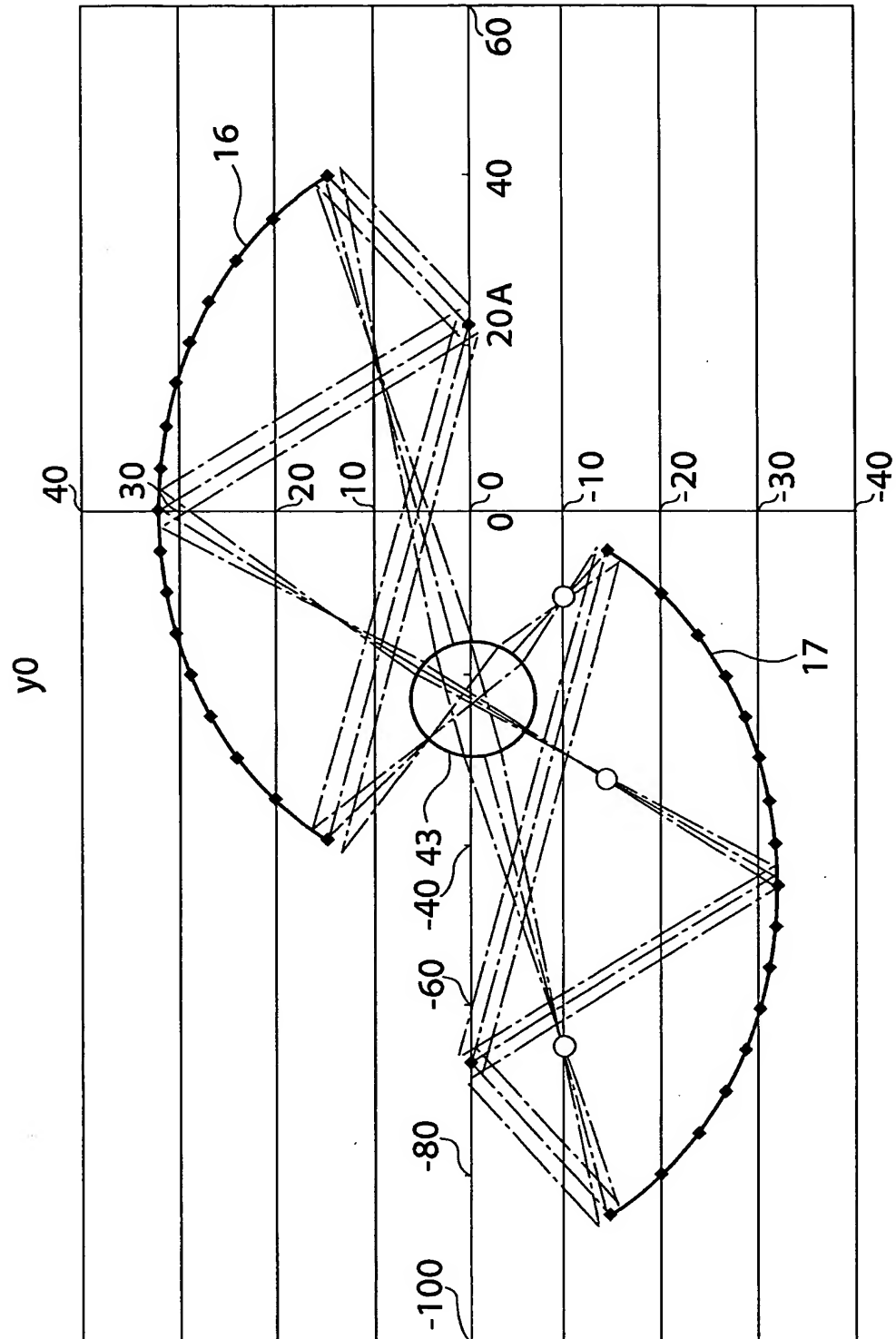


Fig. 18



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Fig. 19

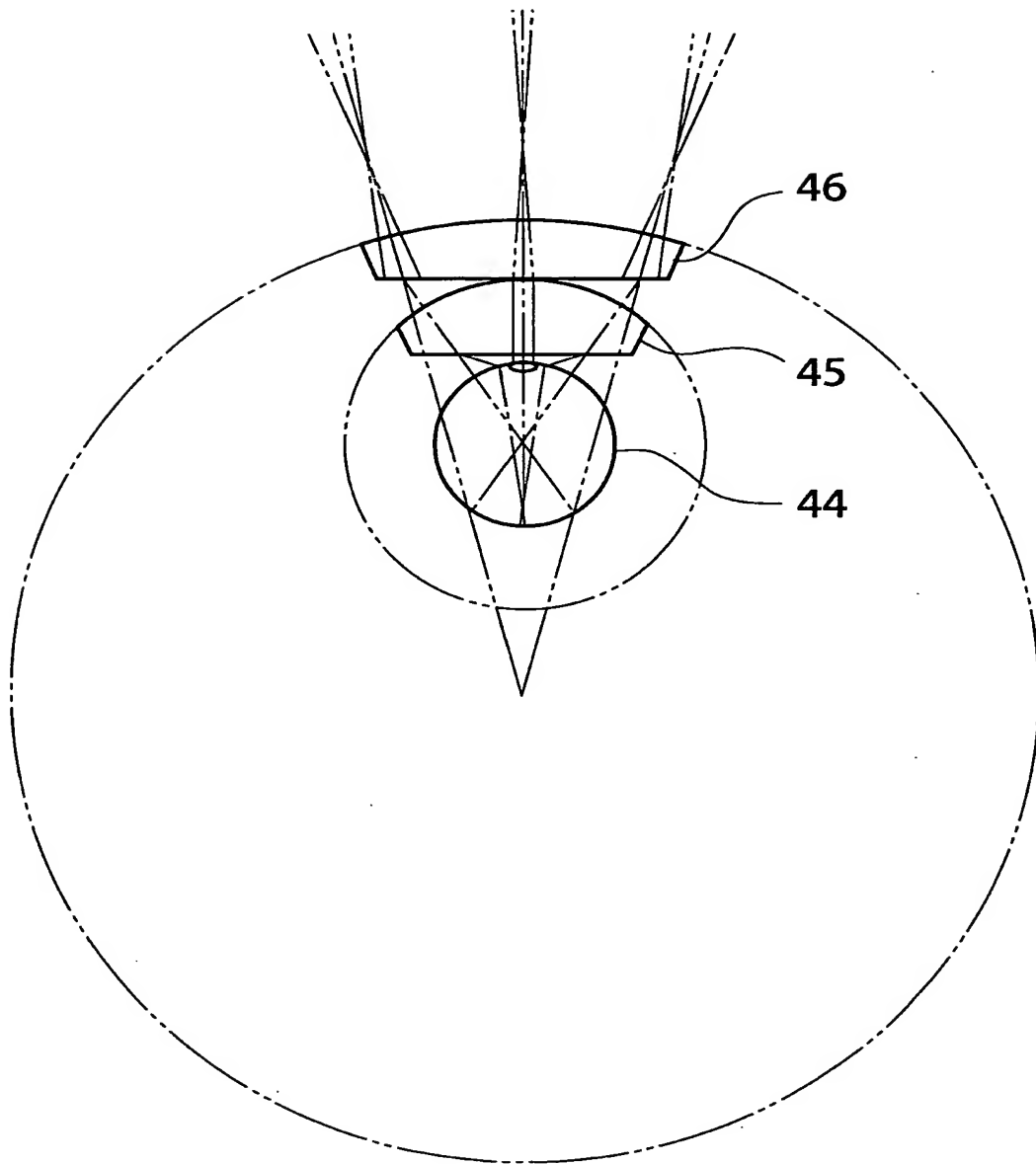


Fig. 20

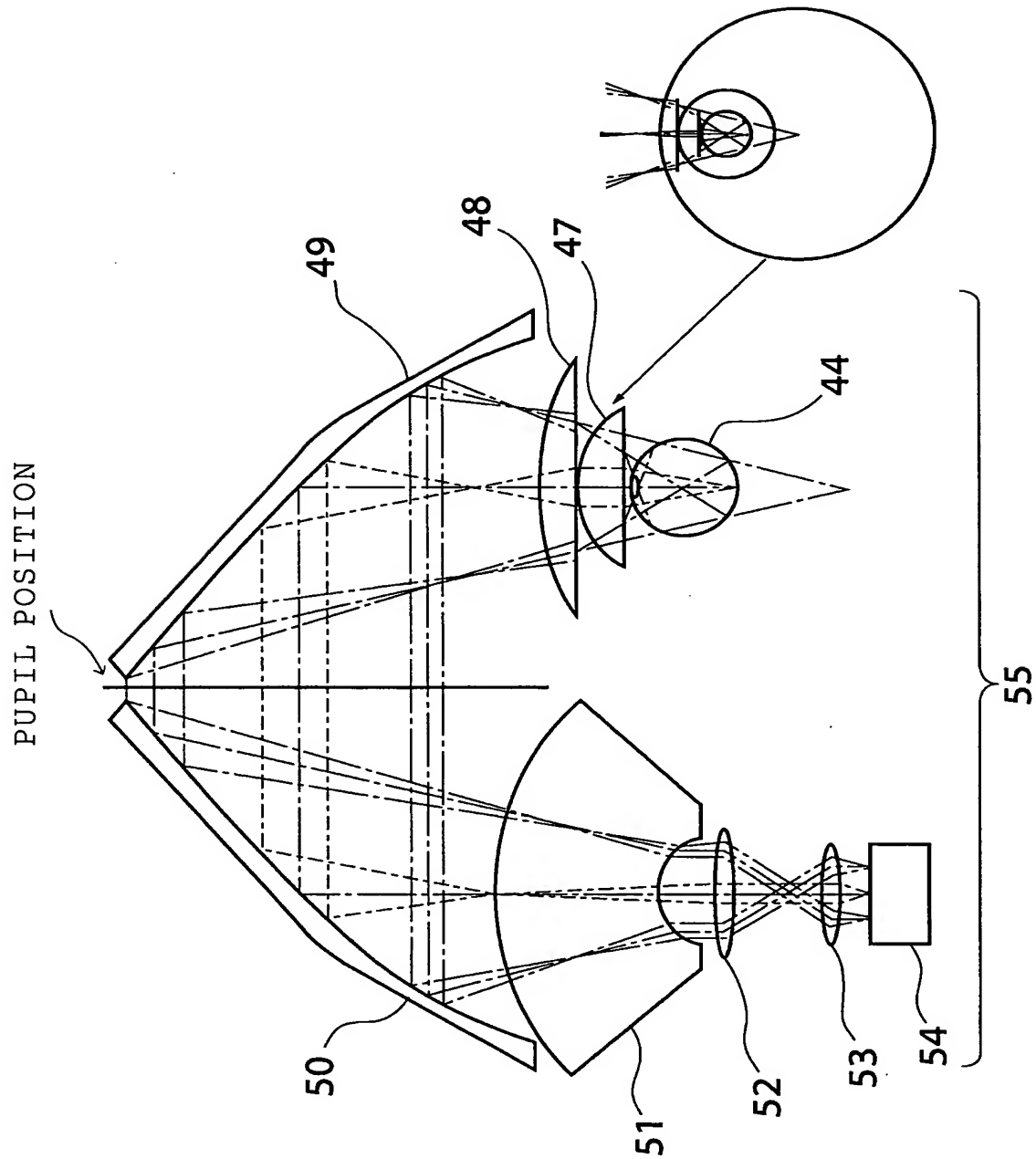
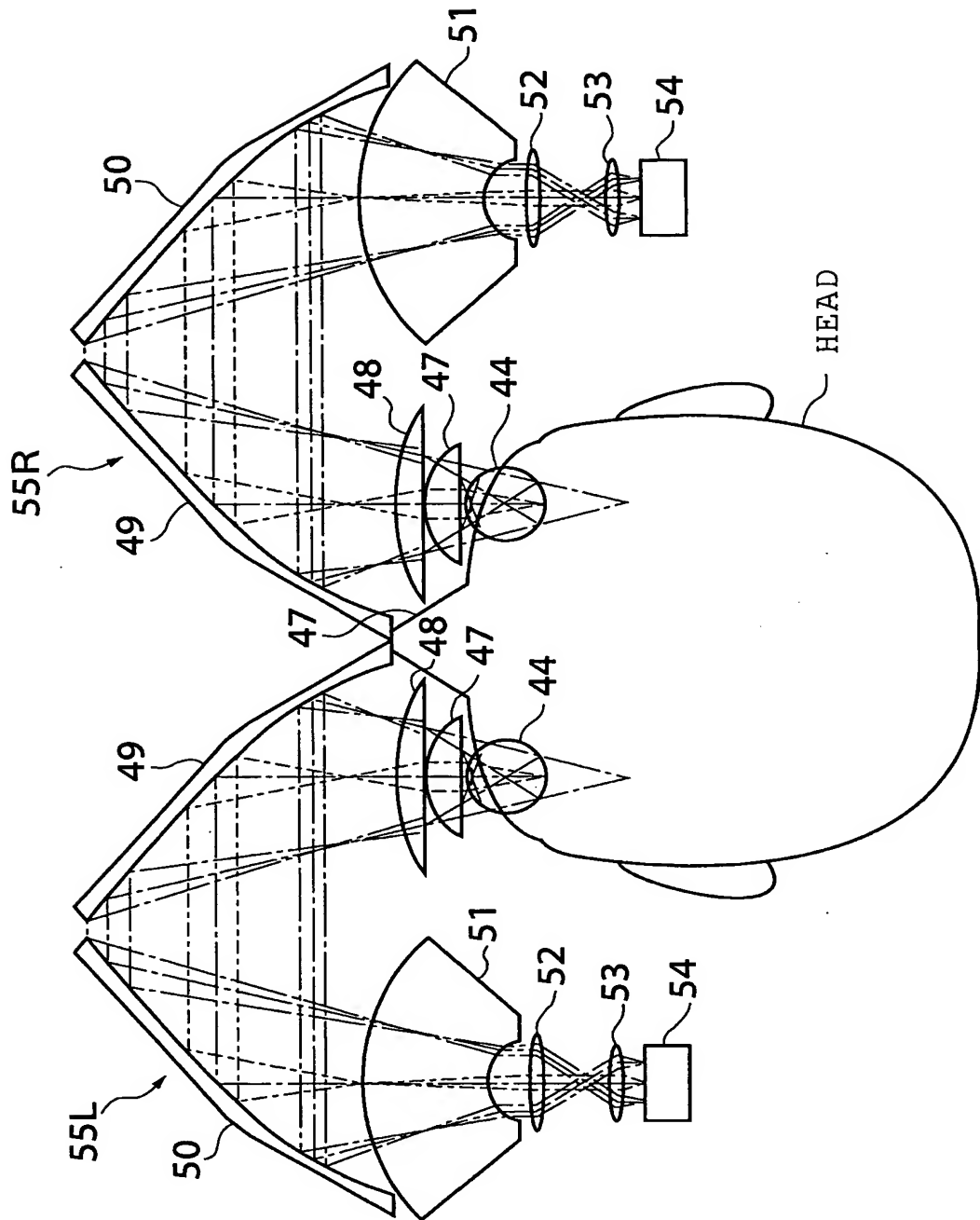
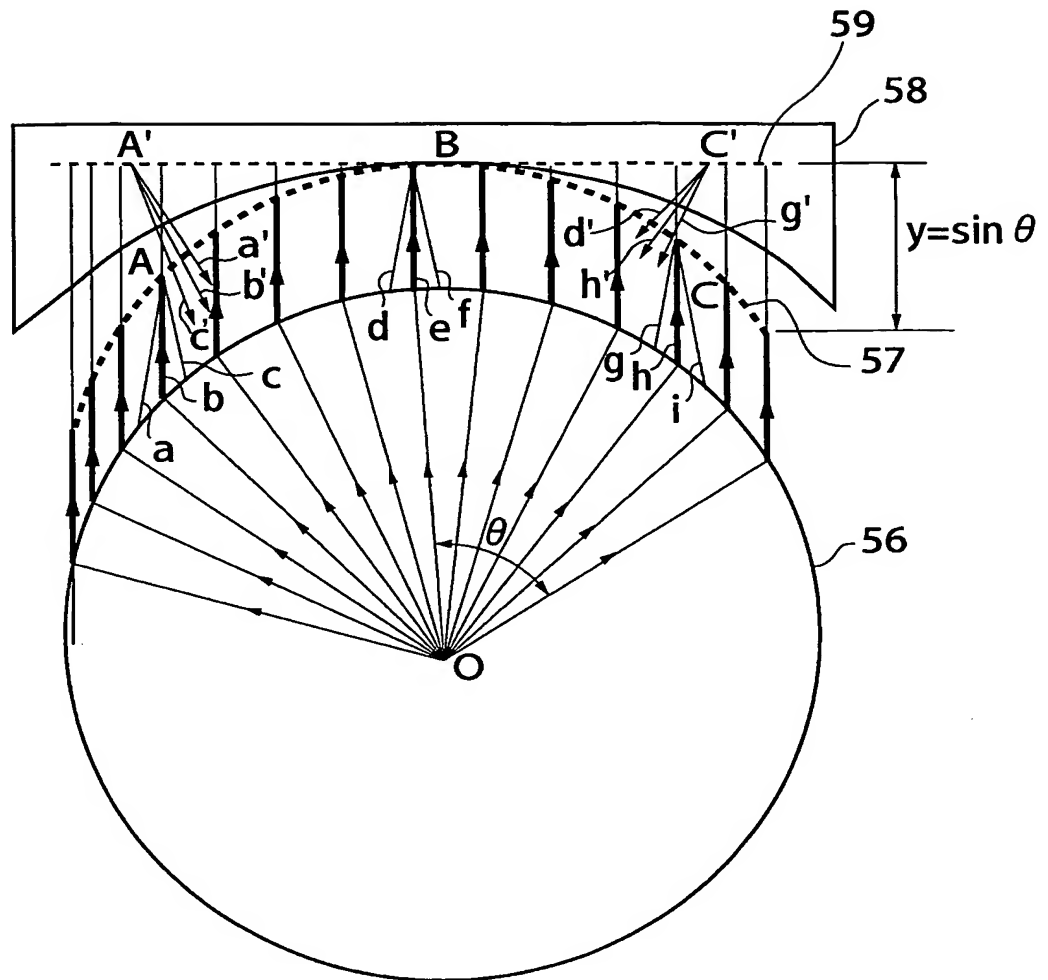


Fig. 21



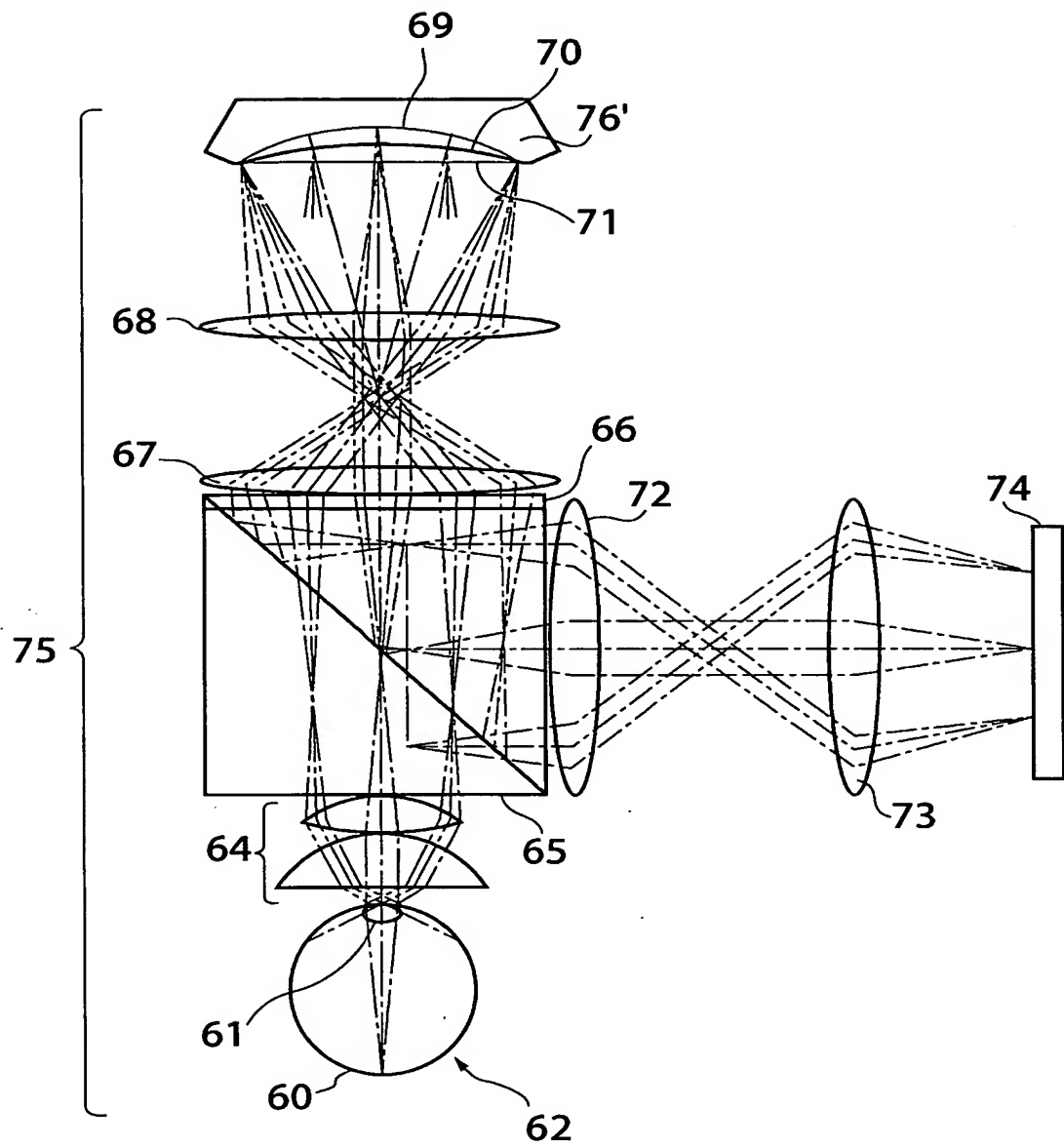
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Fig. 22



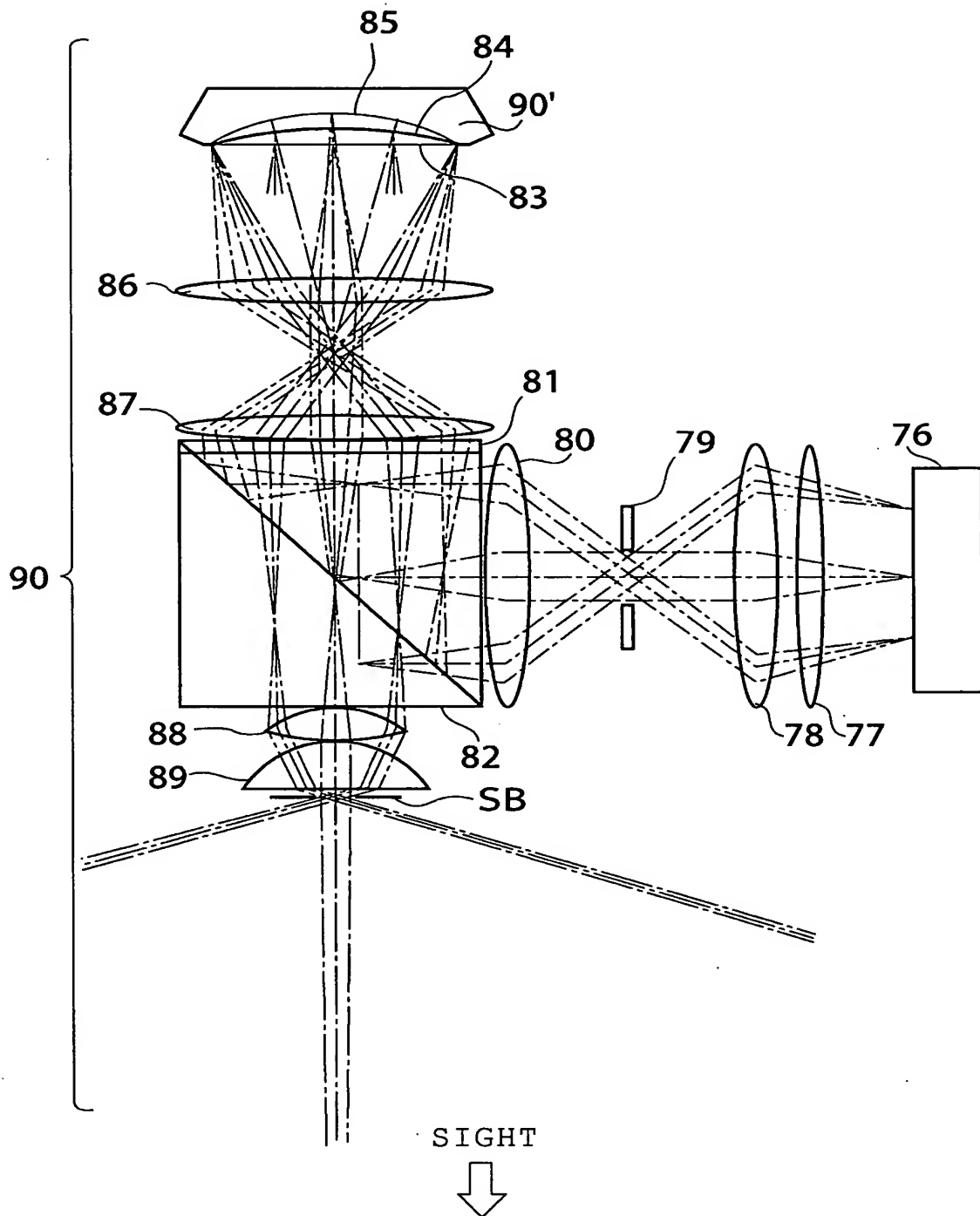
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Fig. 23



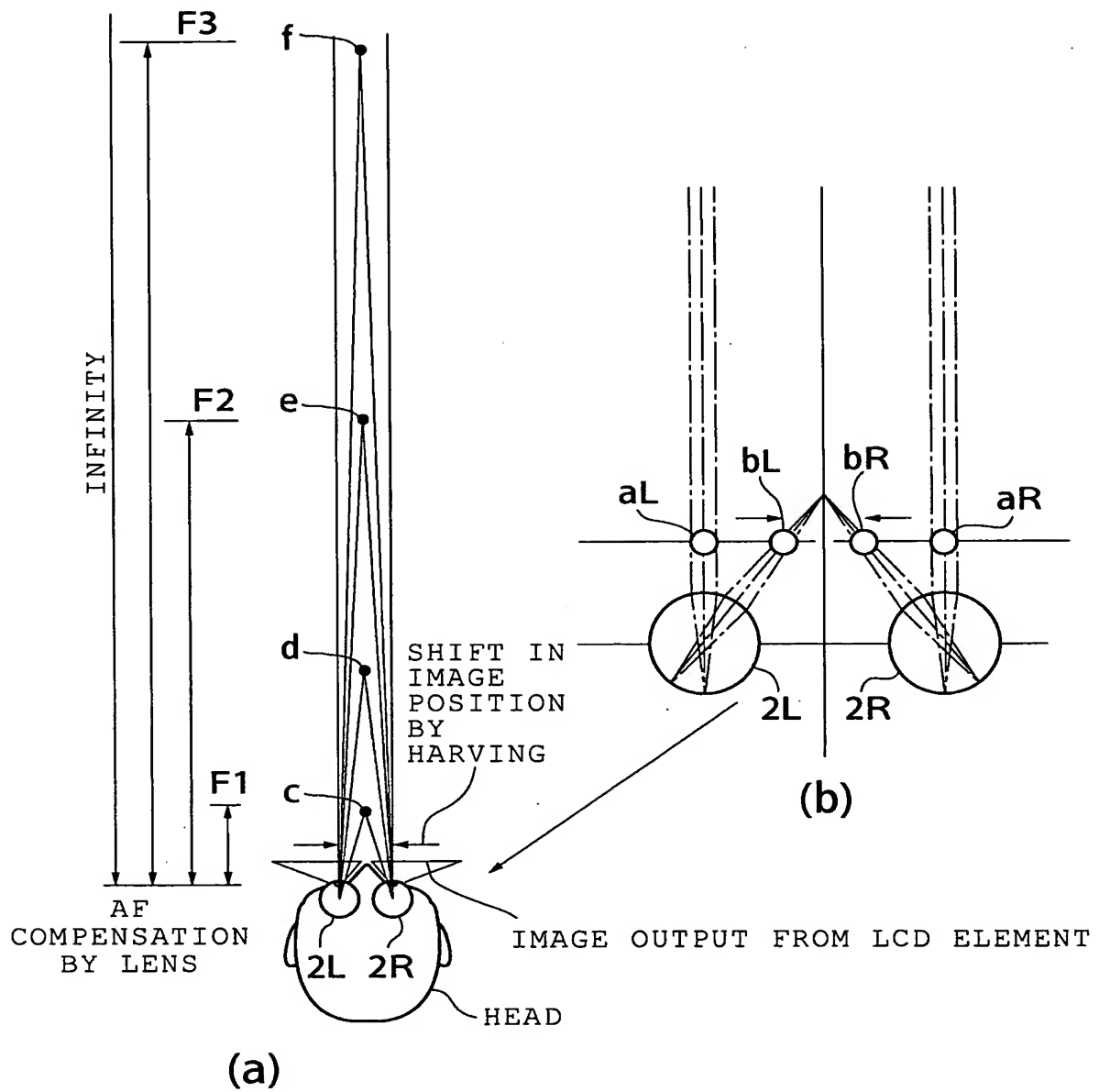
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Fig. 24



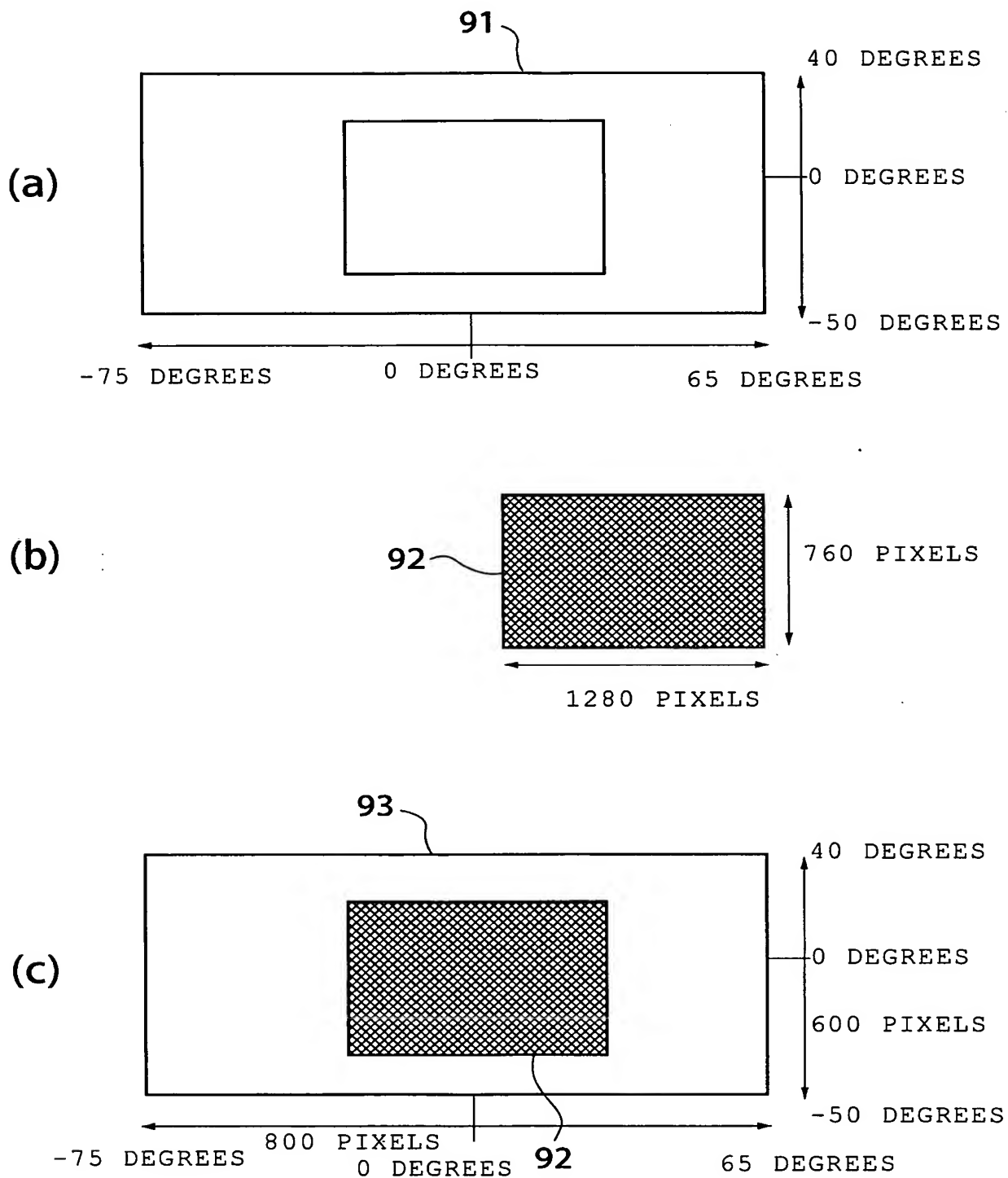
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Fig.25



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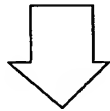
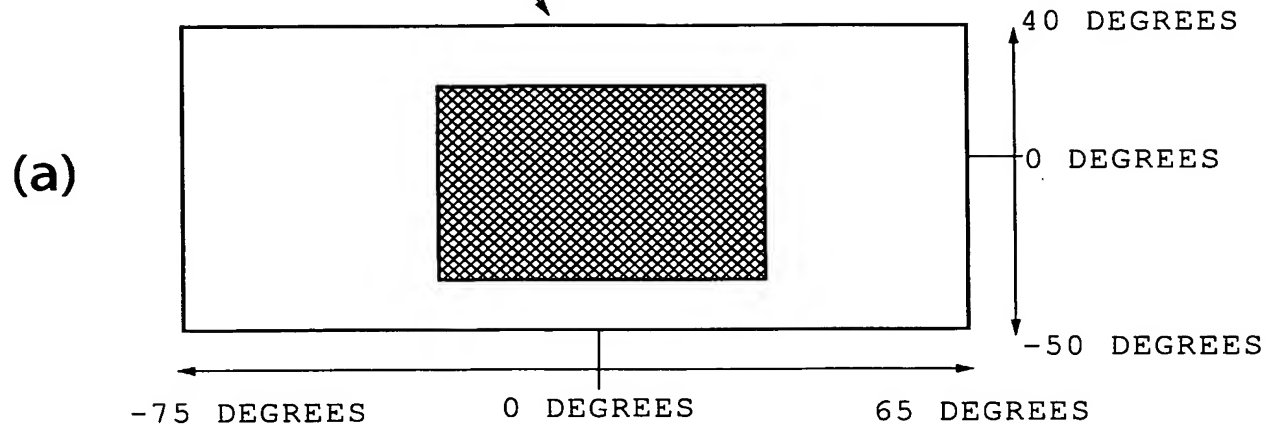
Fig. 26



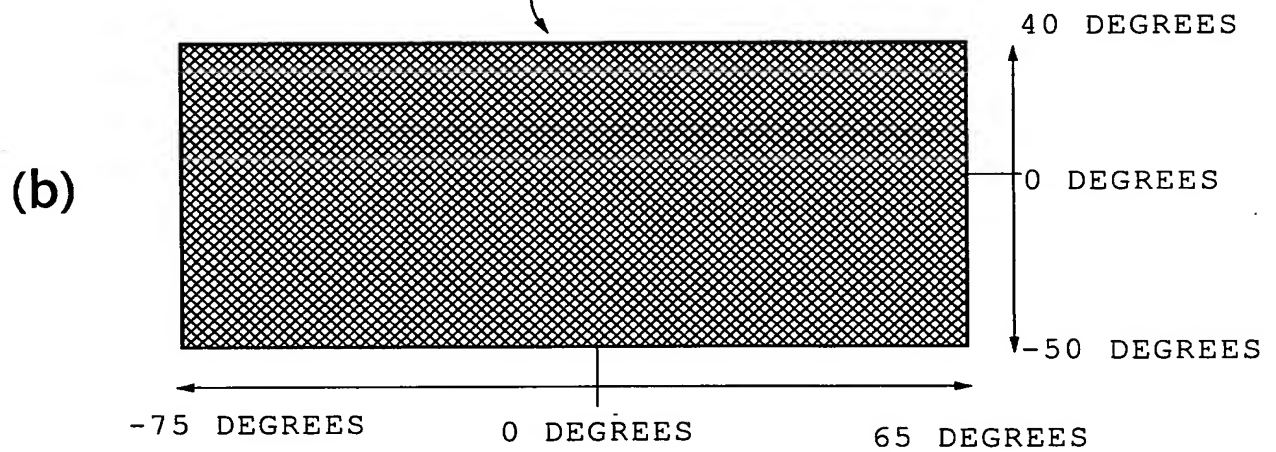
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Fig.27

FOR MOVIE ENTERTAINMENT

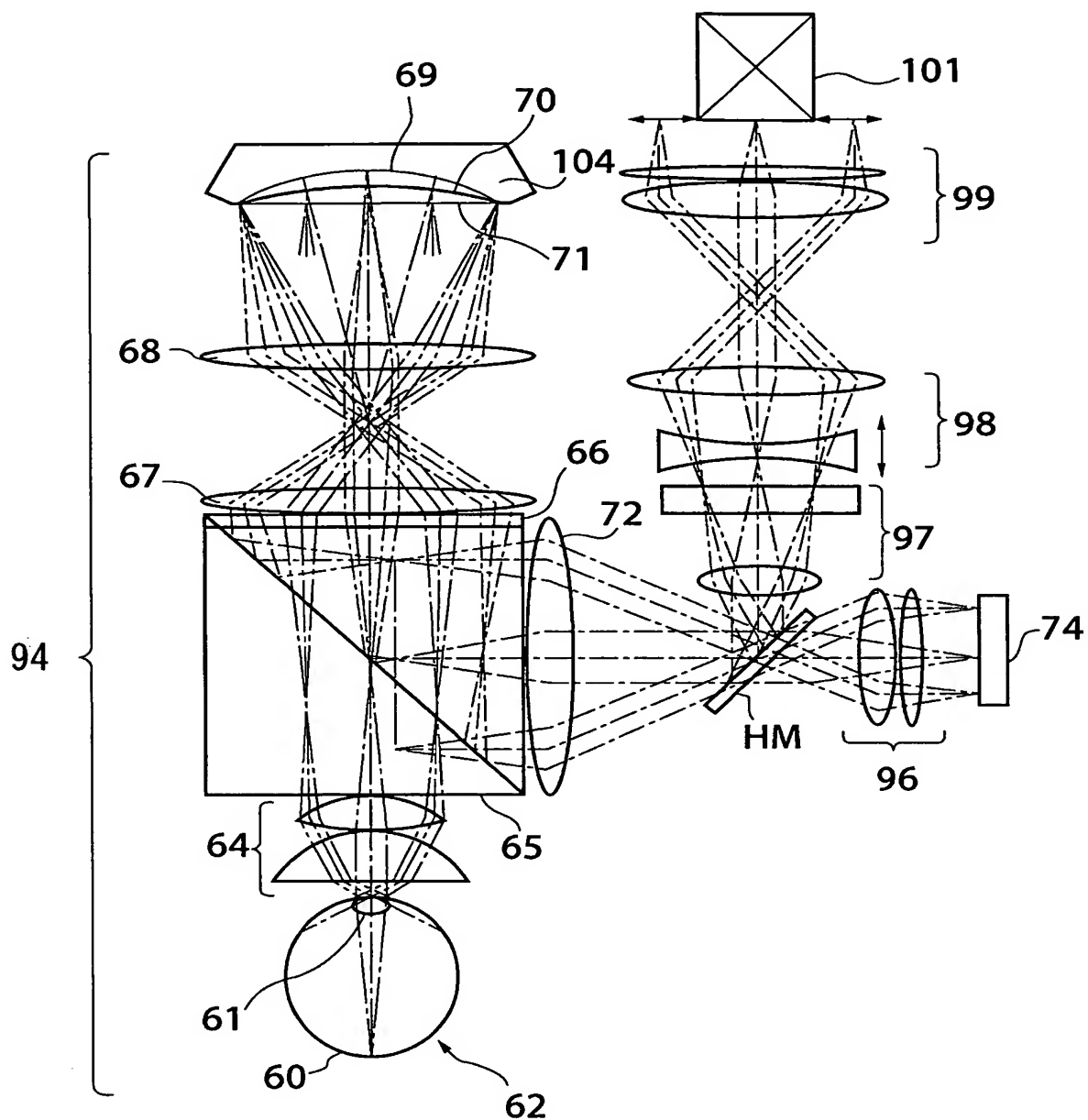


FOR WHOLE SIGHT OBSERVATION



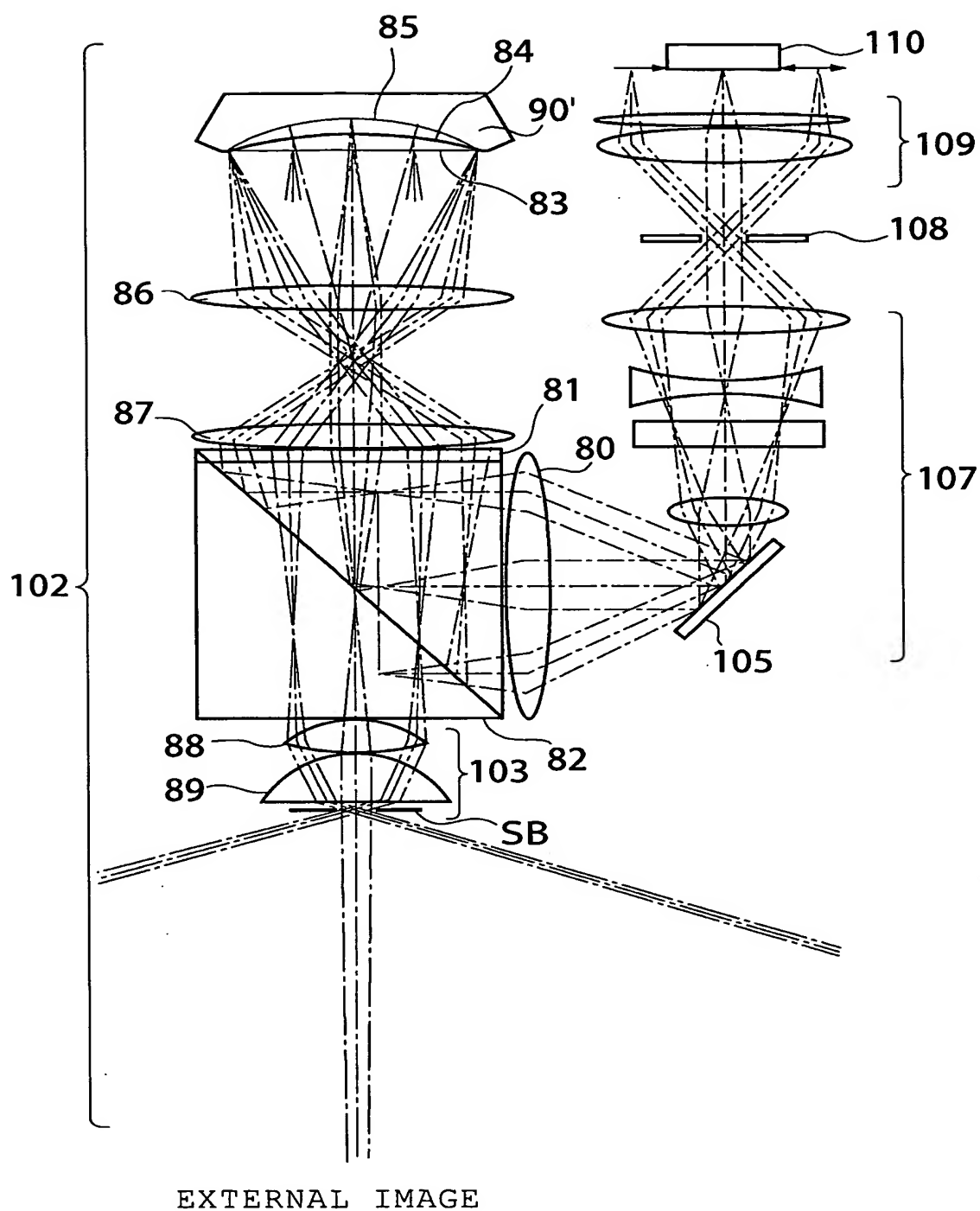
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Fig. 28



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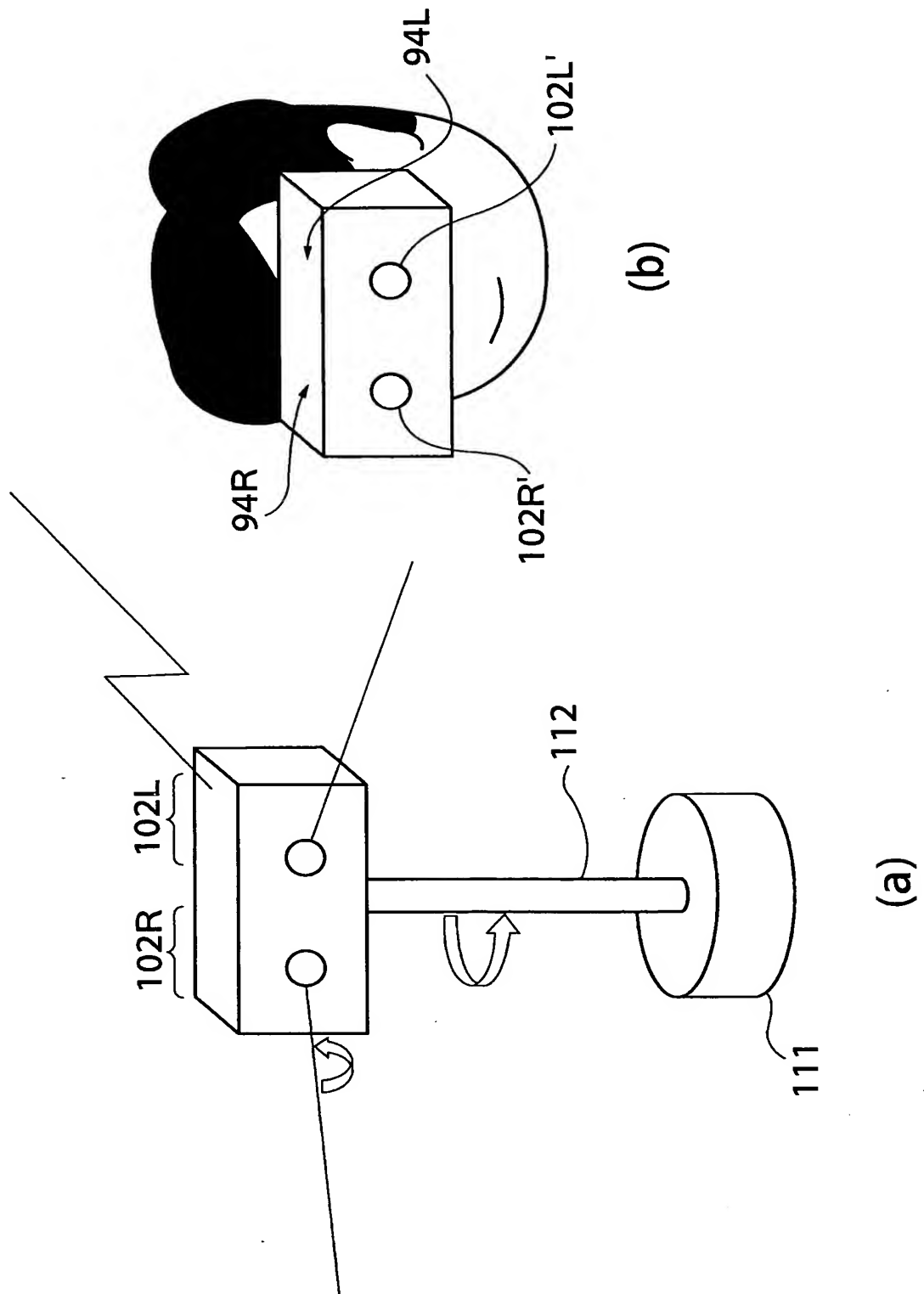
Fig. 29



BEST AVAILABLE COPY

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Fig. 30



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Fig. 31

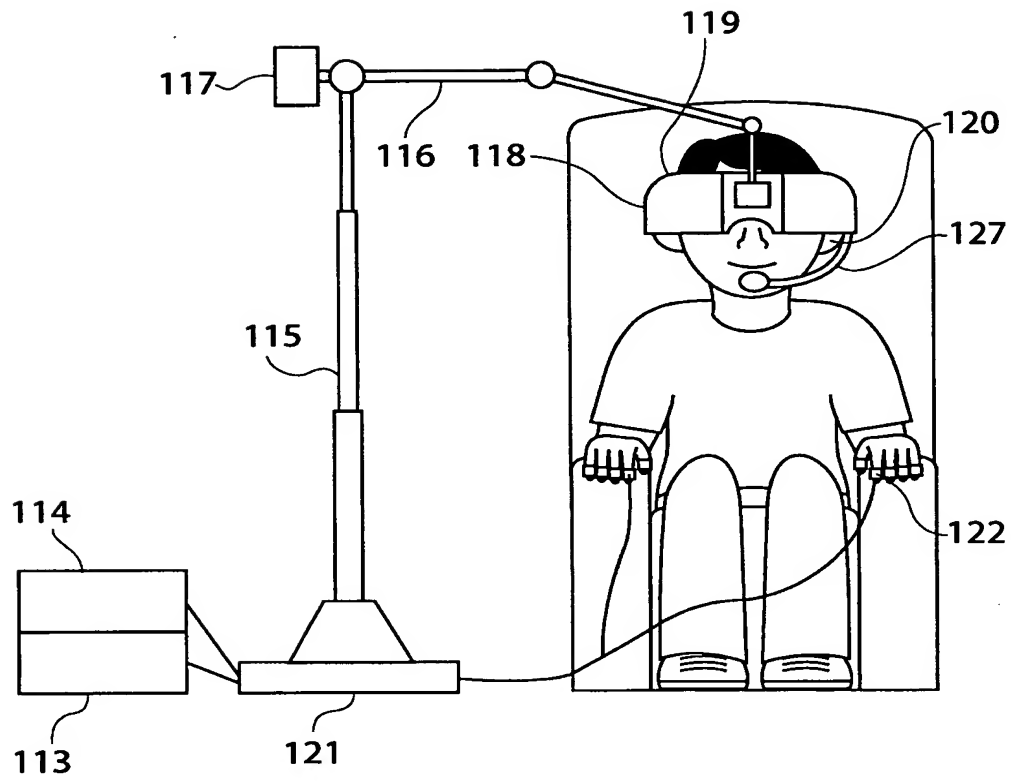
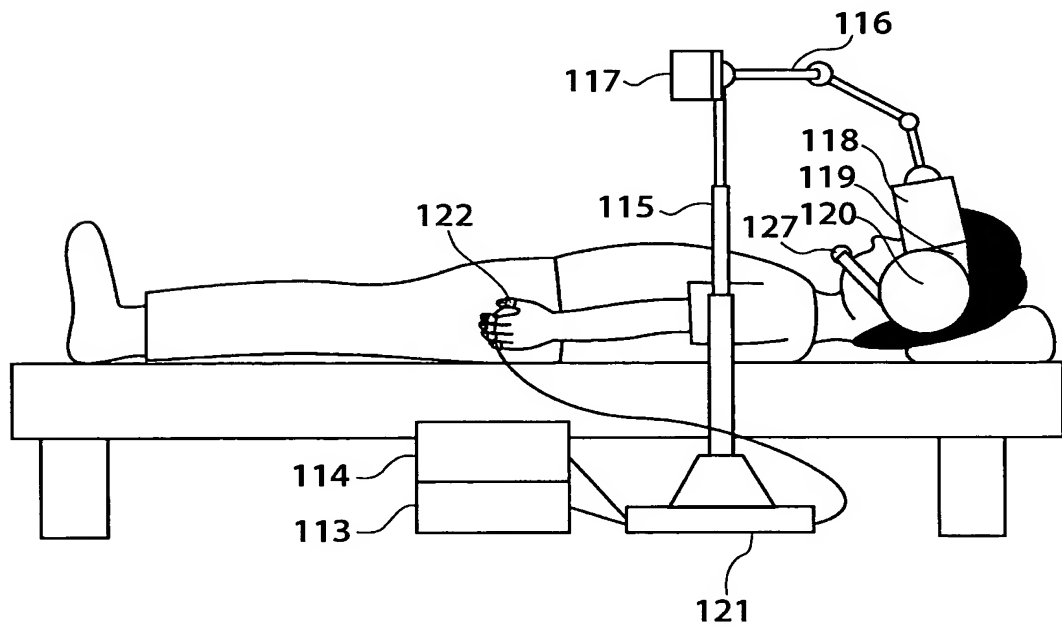
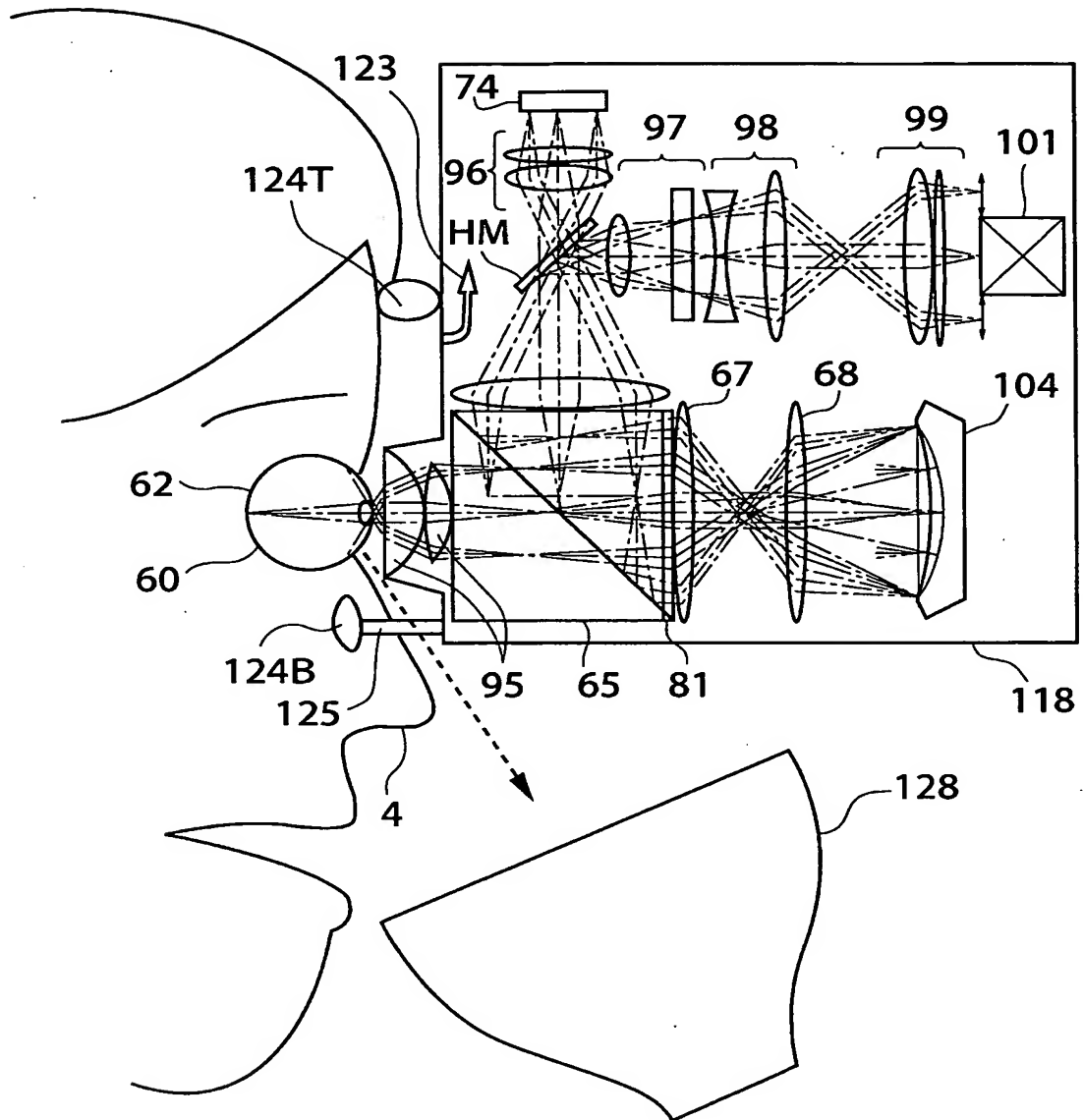


Fig. 32



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Fig. 33



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Fig. 34

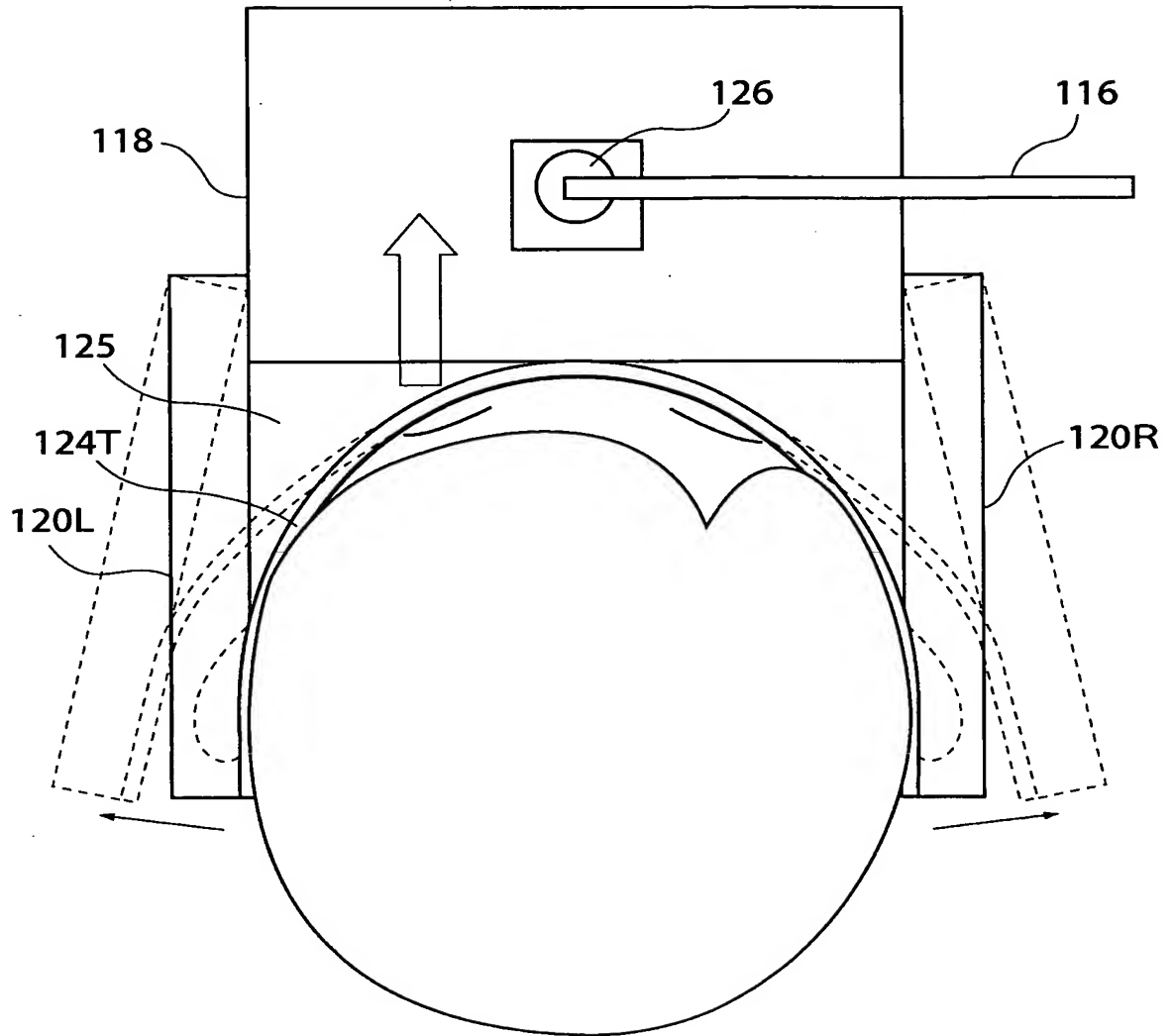


Fig. 35

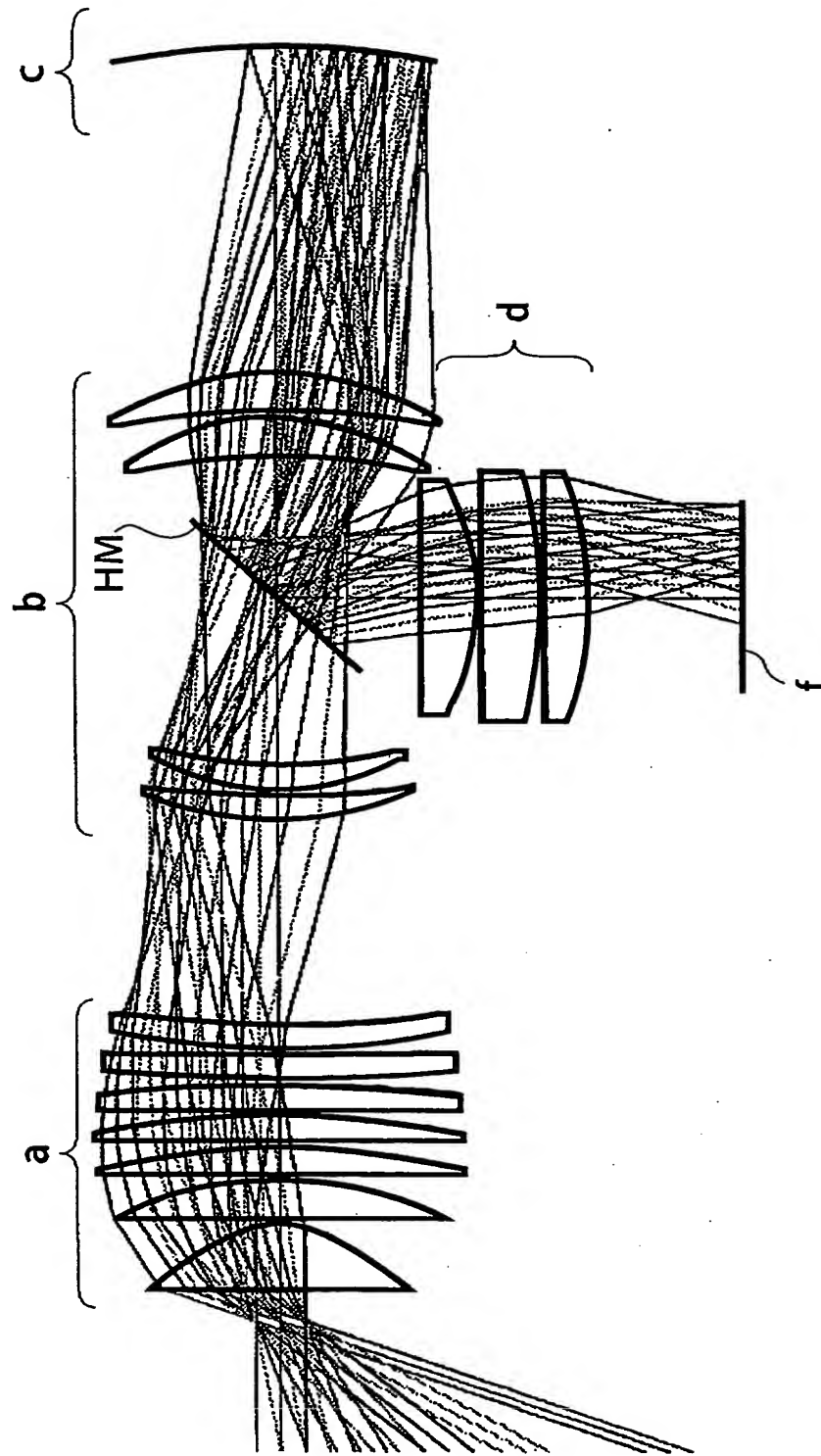
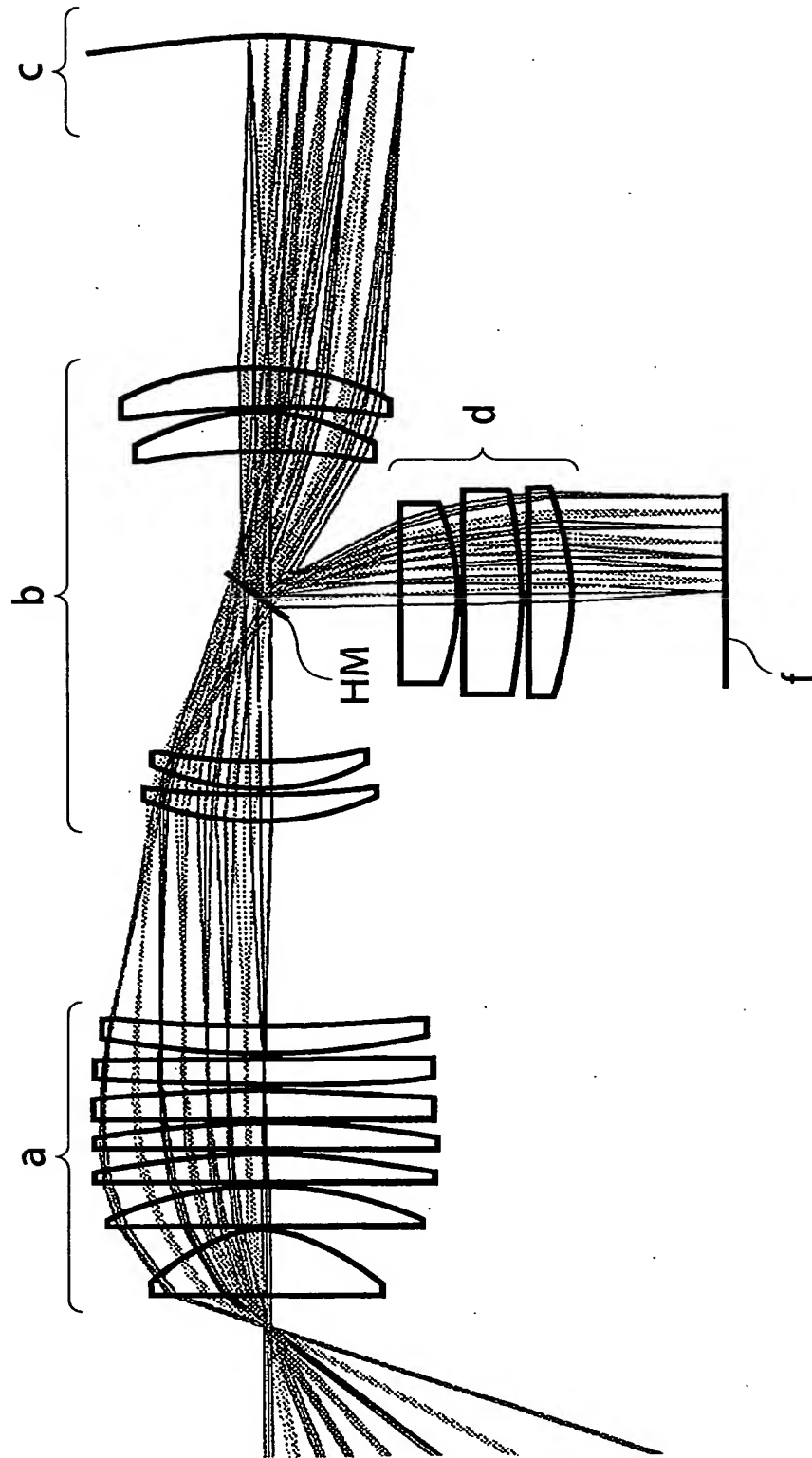


Fig. 36



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Fig. 37

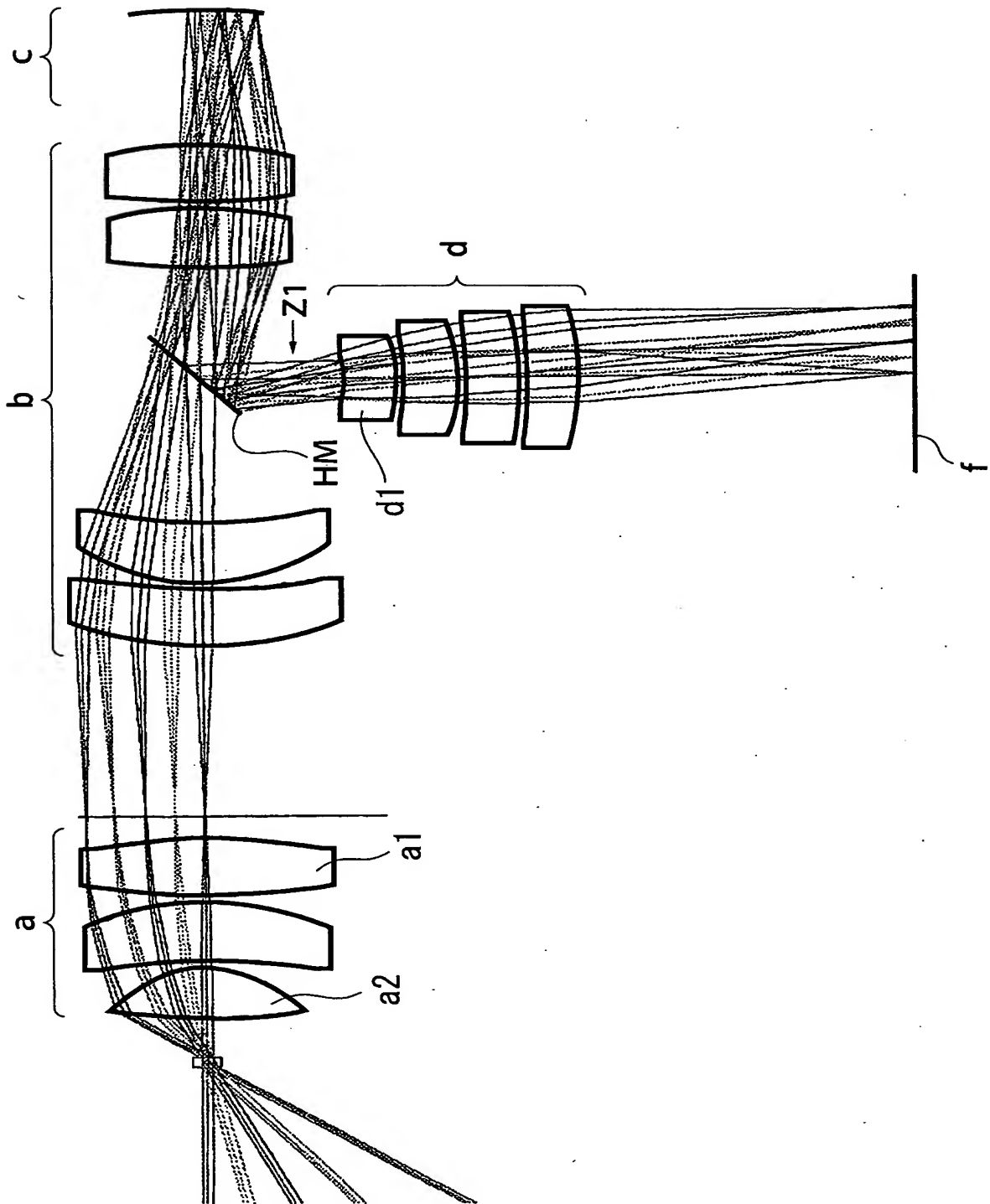


Fig. 38

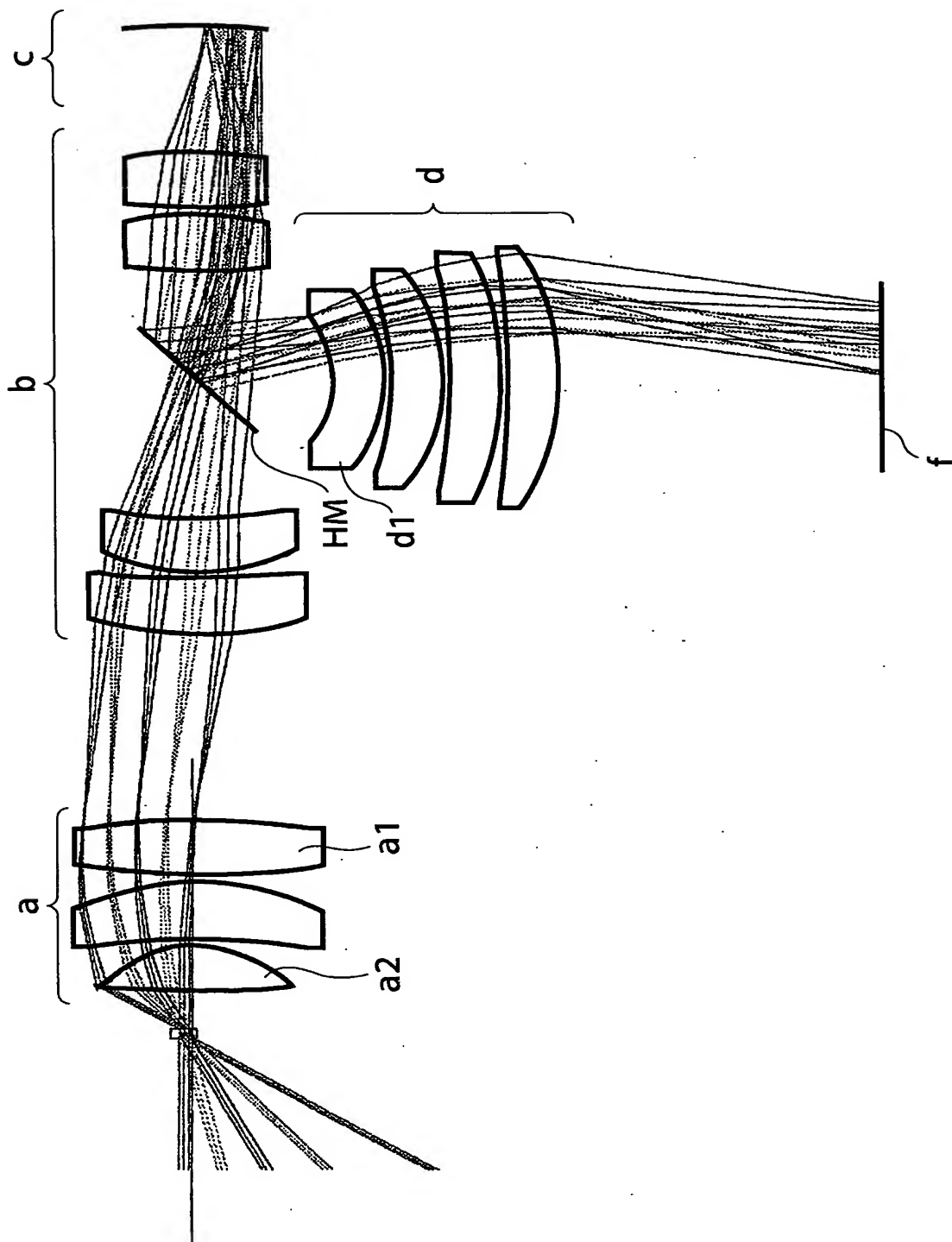
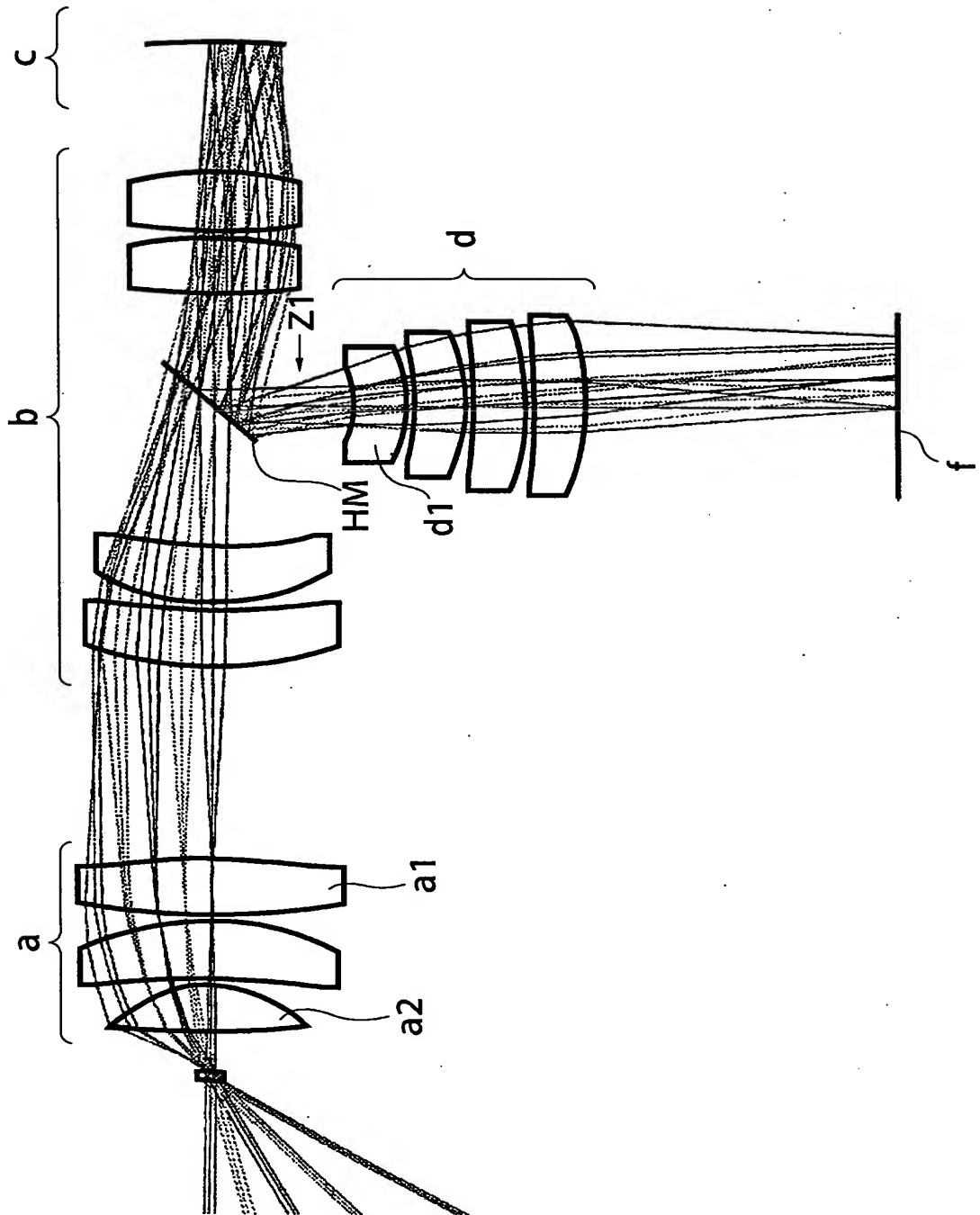


Fig. 39



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Fig. 40

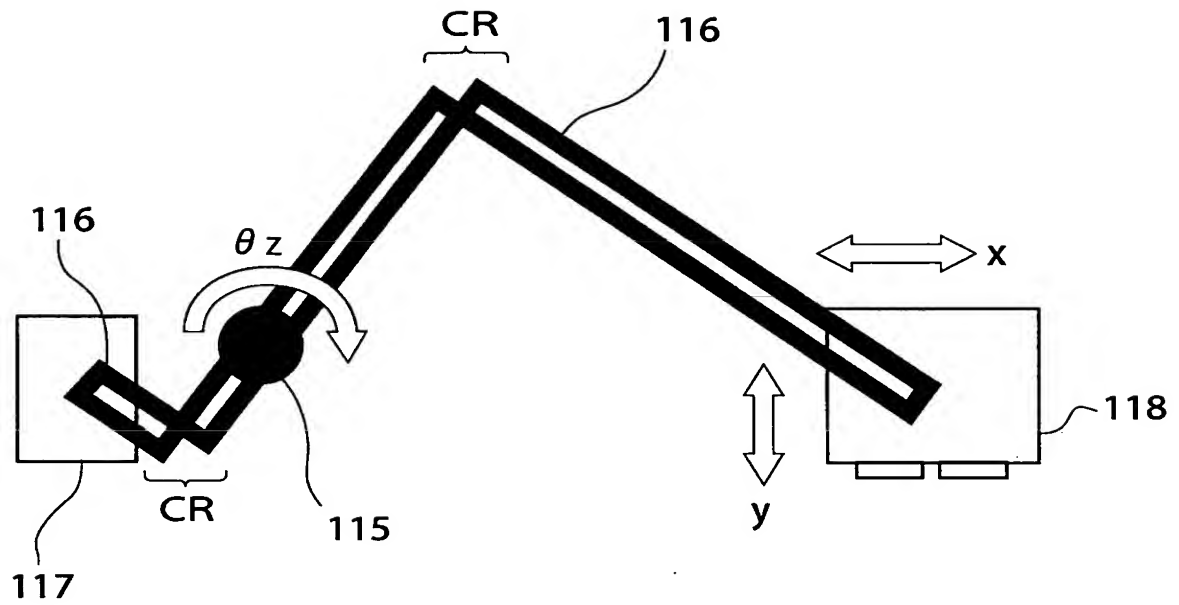


Fig. 41

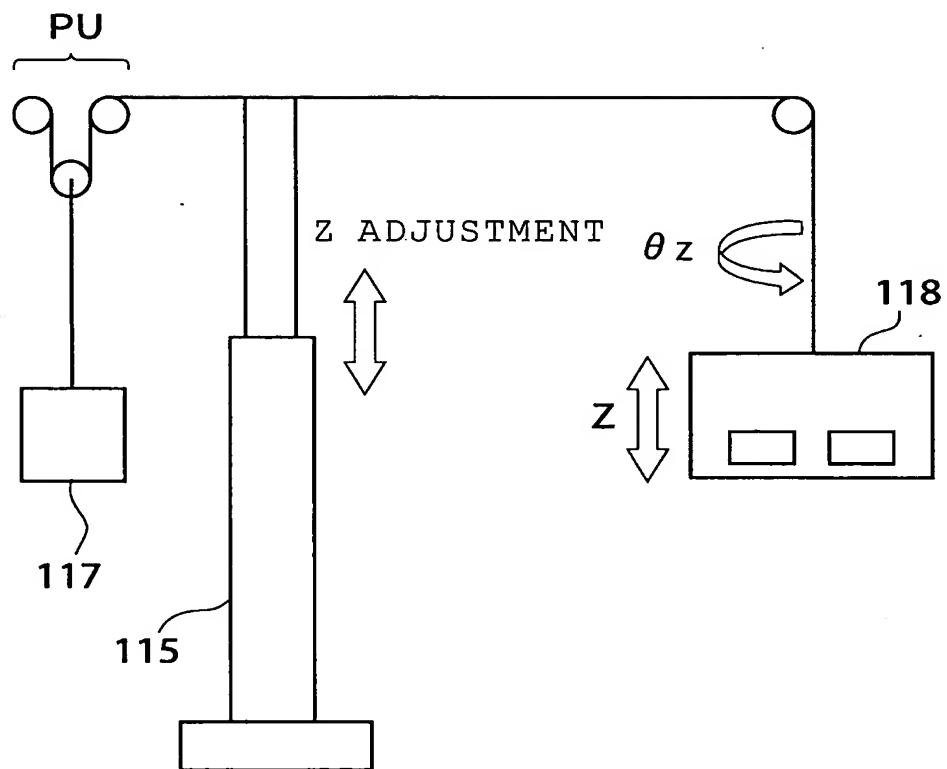
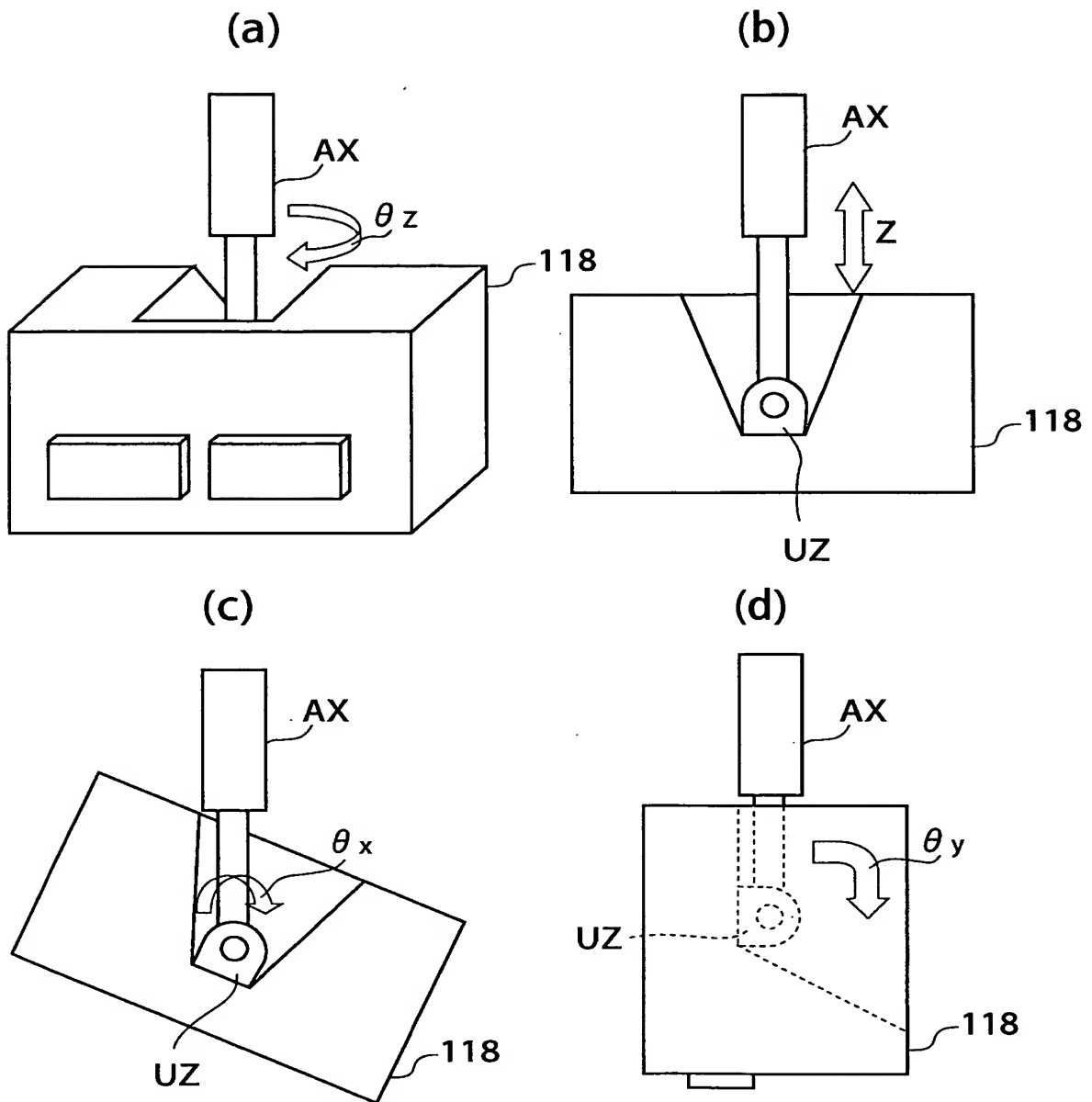


Fig. 42



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Fig. 43

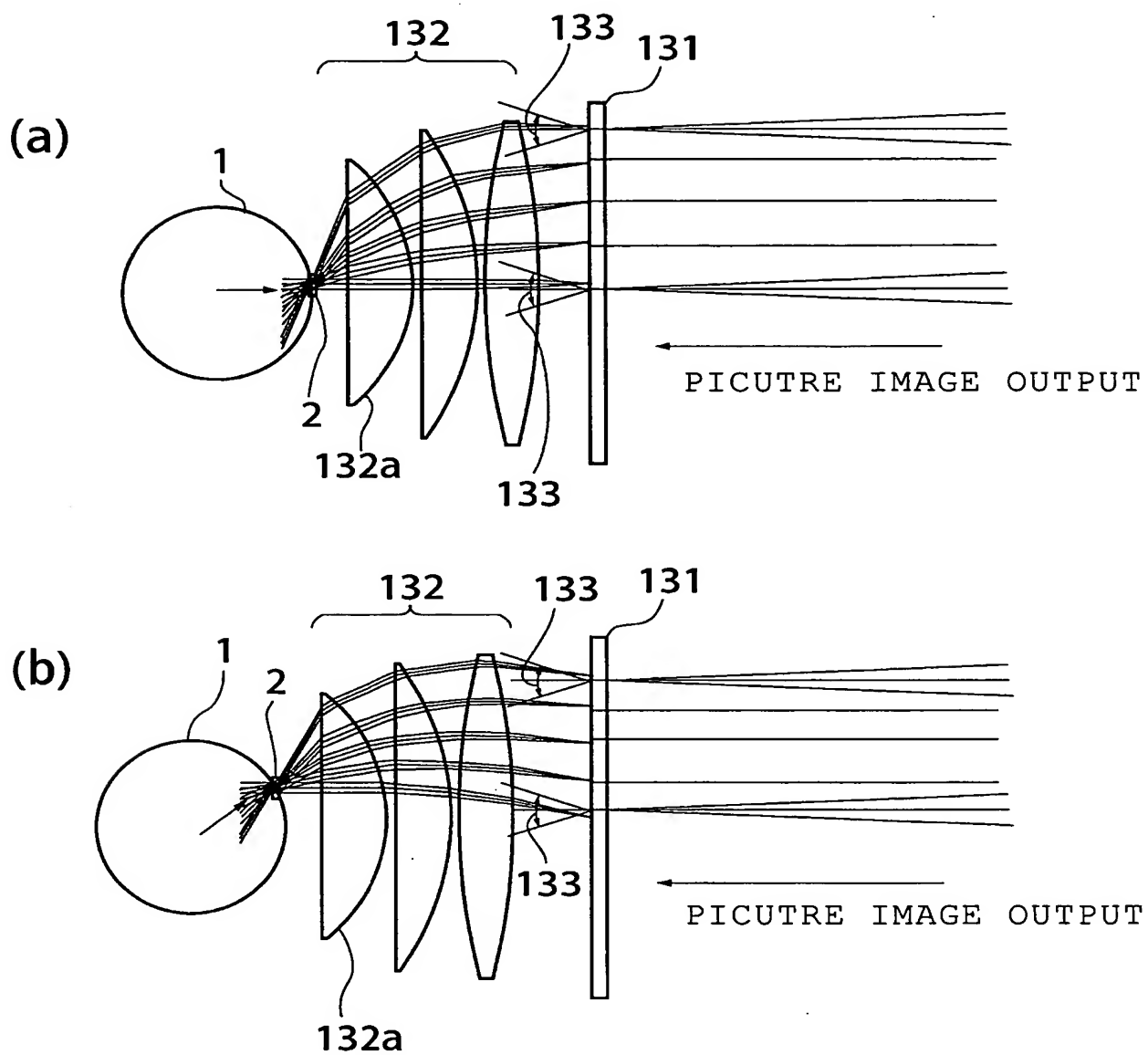
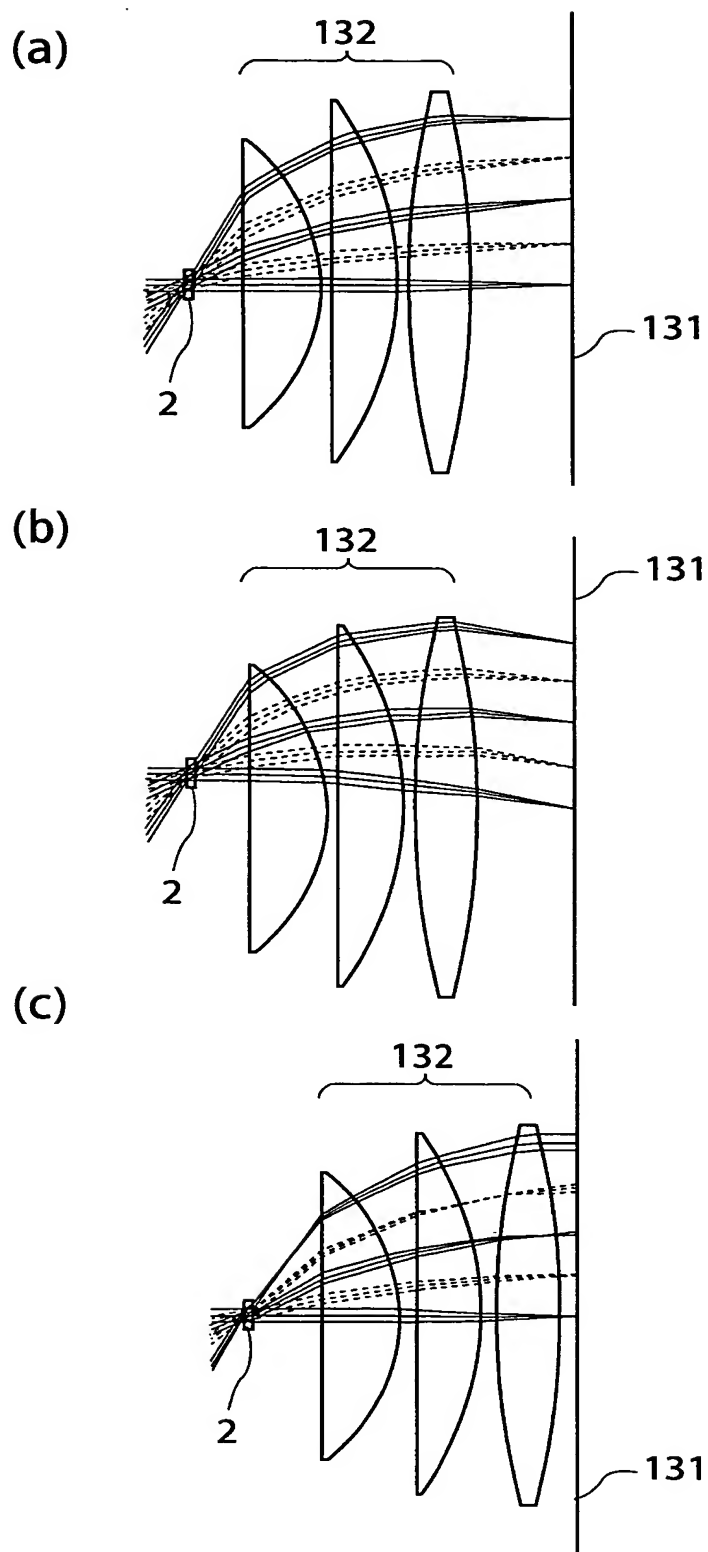


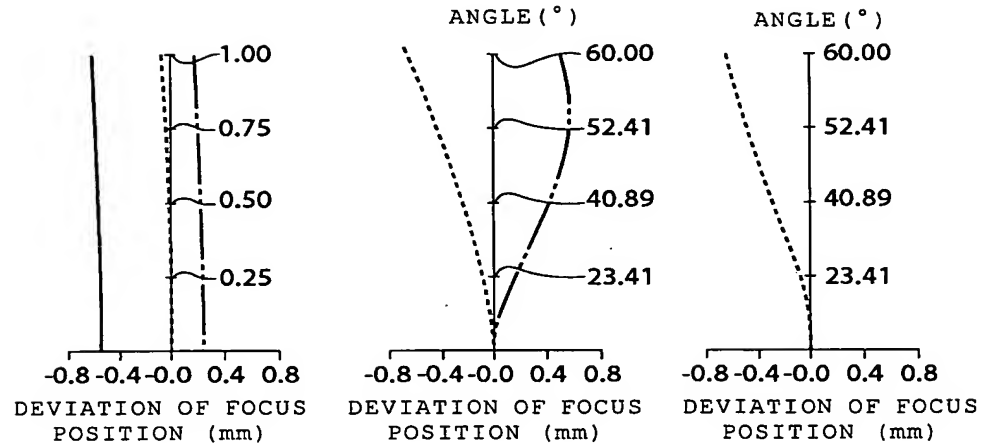
Fig. 44



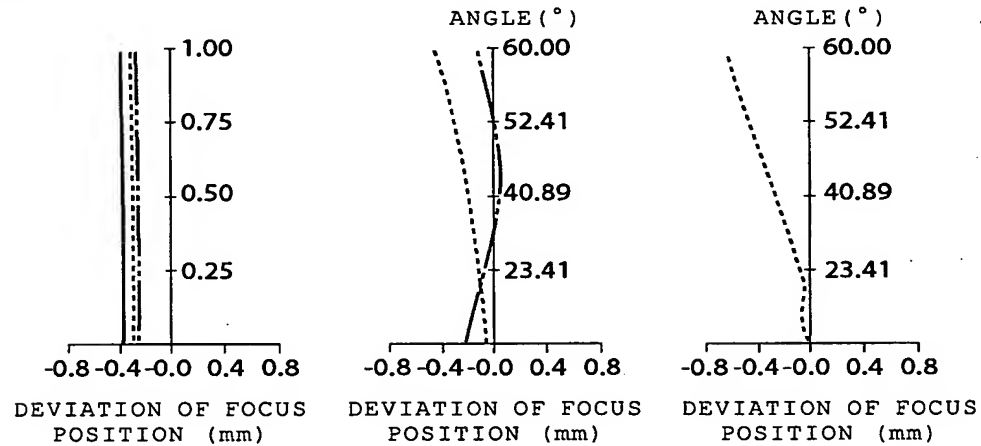
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Fig. 45

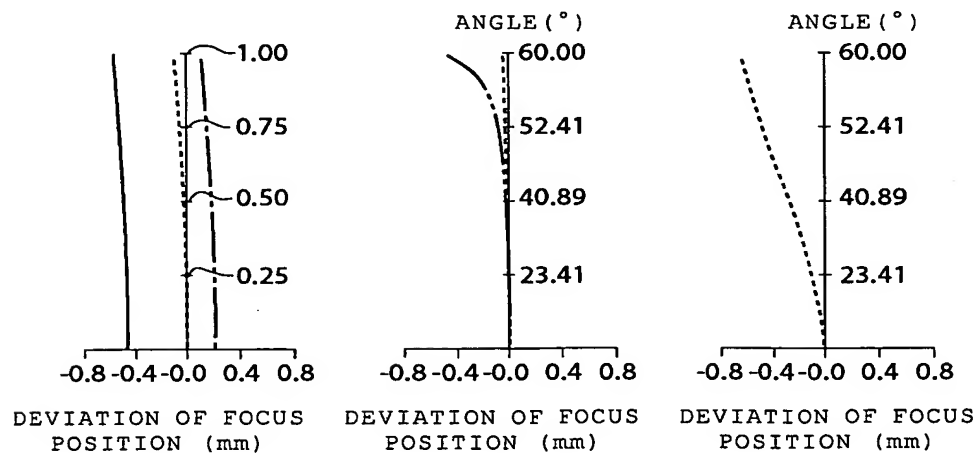
(a)



(b)

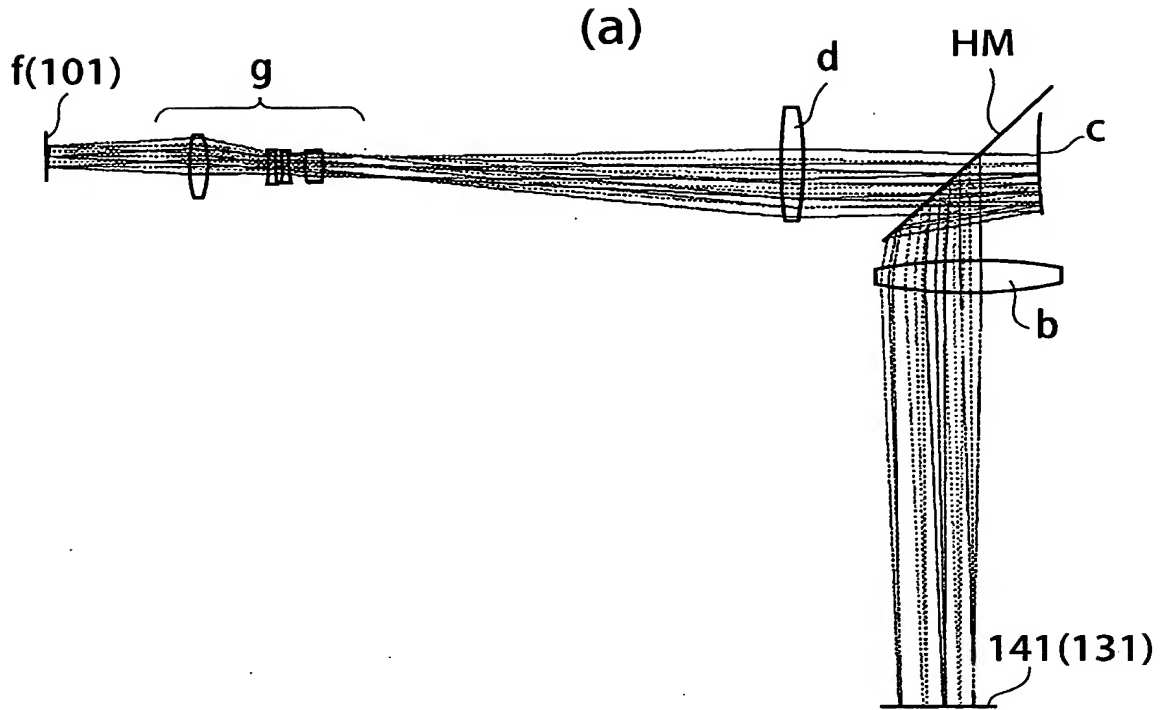


(c)

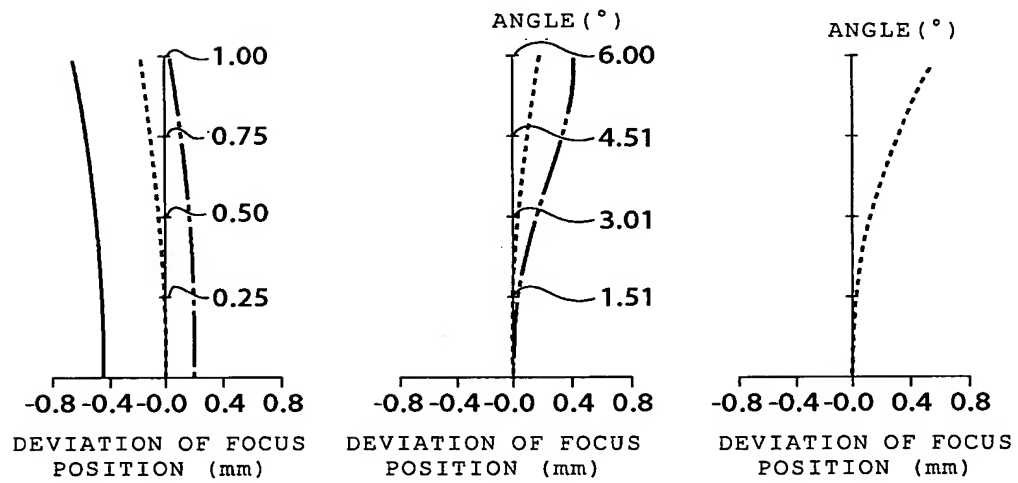


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Fig. 46



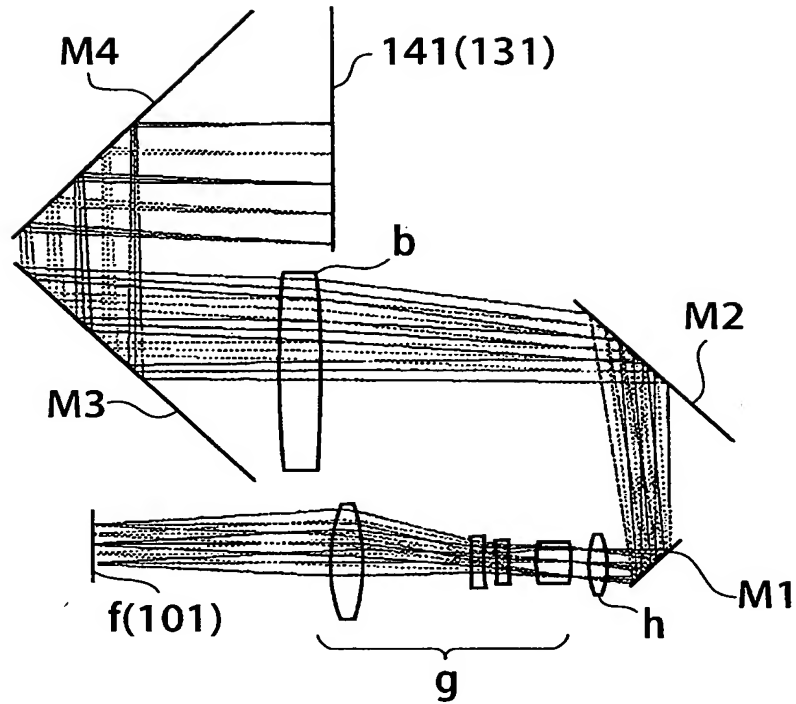
(b)



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Fig. 47

(a)



(b)

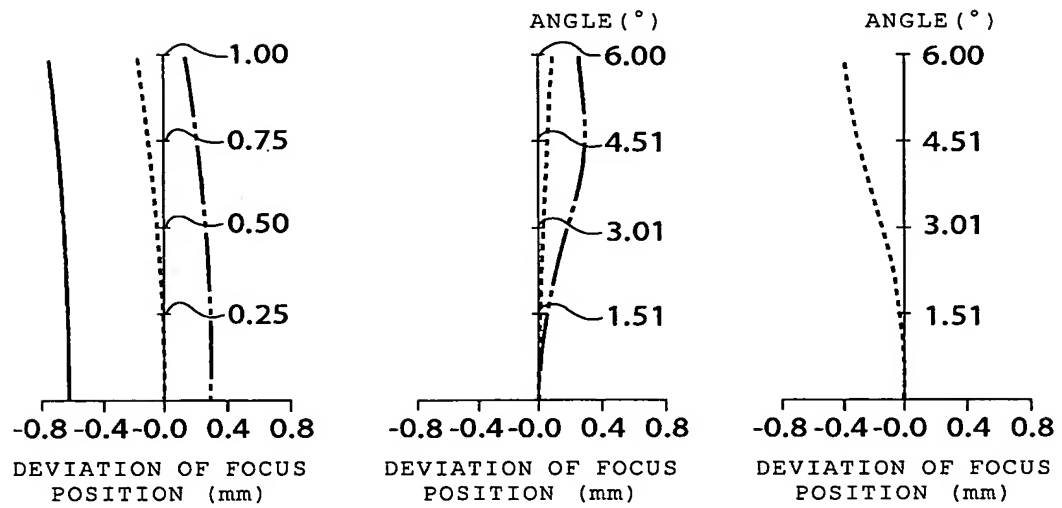


Fig. 48

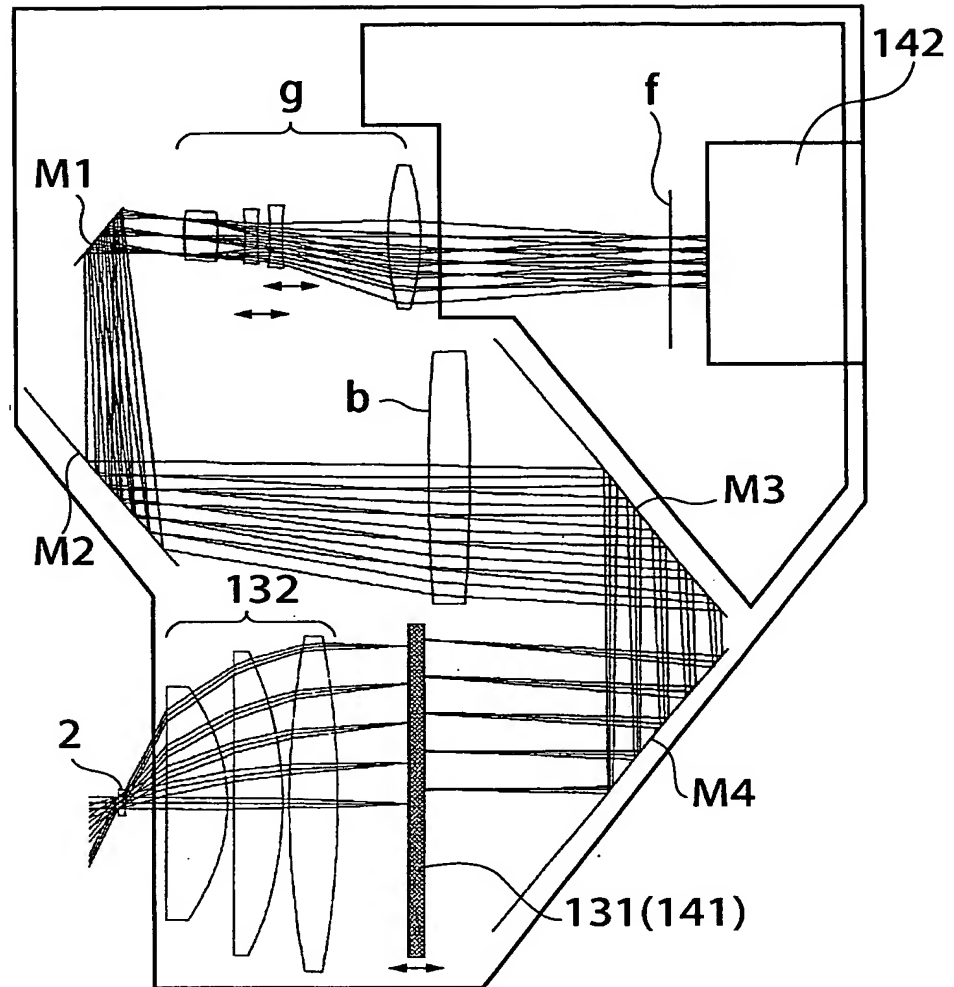


Fig.49

ITEM	Eye-Trek (FMD-700)	PCs	LCD TV	PROJECTOR	HD DISPLAY (HDPS100)	MOVIE HOUSE	INVENTION	INVENTION & APPLICABLE VIDEO
ANGLE OF VIEWING	30°	-	-	-	-	-	Lateral 150° Vertical 90°	Lateral 150° Vertical 90°
SCREEN SIZE (Unit: Inch)	52	1018	28-37	30-300	100	300-800	Any	Any
FOCUS DISTANCE	2m fixed	0.4 m	Depends on viewer's position 1-5m	Depends on viewer's position 1-10m	Depends on viewer's position 5m-	Depends on viewer's position 20-50m	Any setting 0.5m - infinite distance	Any setting 0.5m - infinite distance
RESOLUTION (Unit: pixel)	720K pixels	100K-360K pixels	360K-780K	1M-3.6M	4M	Fair	7.2M	7.2M
EYE FATIGUE	Much	Much	Not so much	Little	Little	Almost no	Almost no	Almost no
PORTABILITY	Easy	No	No	Possible	Impossible	Impossible	Possible	Possible
PLACE	Anywhere	Anywhere	Indoors	Indoors	Specific place	Movie theater	Any	Any
AVAILABLE SPACE	1 sq. m	1 sq. m	Depends on viewer's place 2-6 sq.m	Depends on viewer's place 1-100 sq.m	Specific place	Movie theater	1 sq. m	1 sq. m
IMAGE POSITION	Any position	Fixed	Fixed	Screen required	Fixed	Fixed	Any	Any
3D IMAGE	Depend on games	No	No	No	No	PL glasses for special images	Computer required	Depends on applicable Video
SHARING	Max two persons	Usually one	No limit	No limit	No limit	No limit	Max. 4 persons at Home Theater	Max. 4 persons at Home Theater
OUTPUT ETC	P/S2, VIDEO output	PC output	PC/video output	PC/video output	PC/video output	Cine film	PC/video output	PC/video output

Fig. 50

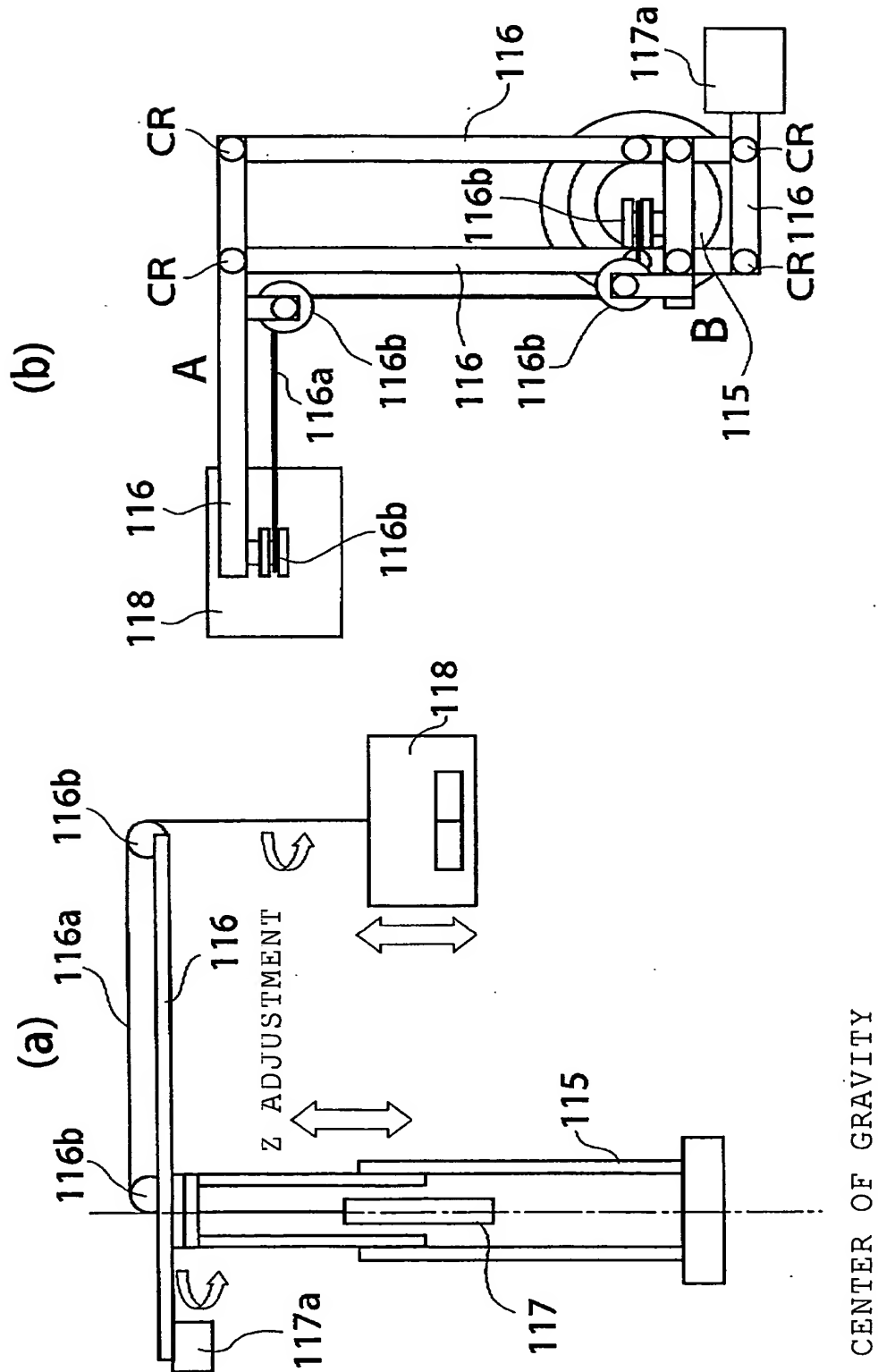


Fig. 51

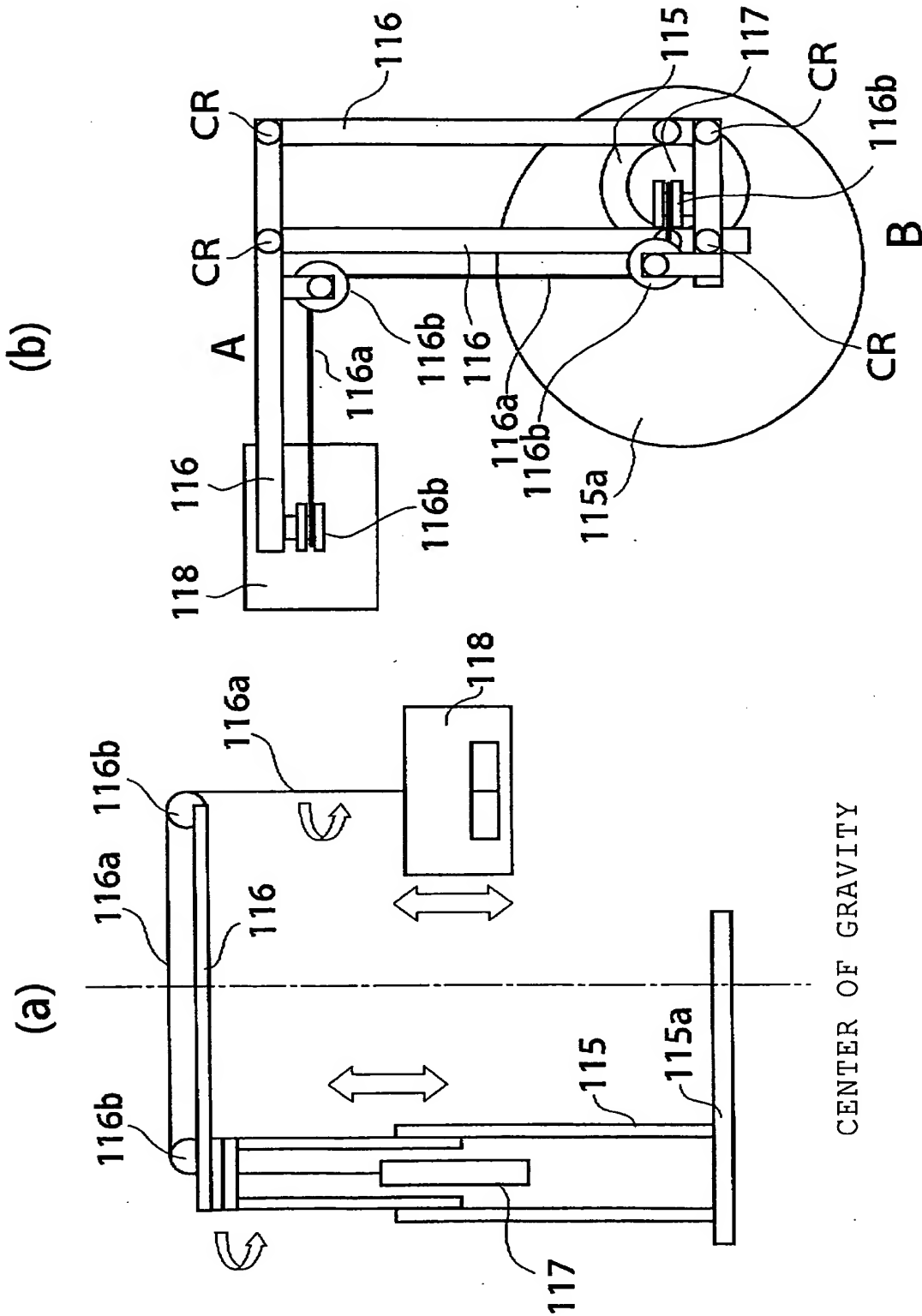


Fig. 52

